NATIONAL CUTTING HORSE ASSOCIATION NCHA

OFFICIAL JUDGES CARD

AMERICAN QUARTER HORSE ASSOCIATION

Show: _____ Date: _____ Time: _____

Class: 3 AQHA SR Go Round: _____ Class pays _____ places.

RUN CONTENT:

Herd Work: Driving a cow (+)(✓+)(✓)(✓-)(-)
Controlling the cow: Working in center of arena (+)(✓+)(✓)(✓-)(-)
Degree of Difficulty: (+)(✓+)(✓)(✓-)(-)
Eye Appeal: (+)(✓+)(✓)(✓-)(-)
Time Worked: (+)(✓+)(✓)(✓-)(-)
Amount of Courage: (+)(✓+)(✓)(✓-)(-)
Loose Reins: (✓)(-)
Horse Charging: (-) (only)
Forced Off a Cow: (-) (only)
Excessive Herdholder Help: (-) (only)

Penalties

One Point:
(A) Miss-Loss of working advantage—11
(a)-1/2 Miss-Loss of working advantage—11
(B) Reining or visibly cueing—8
(C) Noise directed toward cattle—5a
(D) Toe, foot or stirrup on shoulder—8d
(E) Hold on too long on a cut—8a
(F) Working out of position—11
(G) Hand too far forward—8

Three Point:
(A) Hot quit—13
(B) Cattle picked up or scattered—5b
(C) Second hand on the reins—8b
(D) Spur in the shoulder—8c
(E) Pawing or biting cattle—12
(F) Failure to make a deep cut—1
(G) Back Fence—6

Five Point:
(A) Horse quitting a cow—14
(B) Losing a cow—9
(C) Changing cattle after a specific commitment—10
(D) Failure to separate a single animal after leaving the herd—15

60—If horse turns tail—7
0—If horse falls to ground—17

Disqualification (score 0) - illegal equipment, or leaving working area before time expires, or inhumane treatment to the horse.

HORSE	SCORE	PENALTIES 1 PT			3 PTS			5 PTS			RUN CONTENT (+ Above Average, ✓+ Above Average, ✓ Average, ✓- Below Average, - Below Average) Herd Work			Controlling the cow	Degree of Difficulty	Eye Appeal			Time Worked	Amount of Courage	Loose Reins	Horse Charging	Forced off a cow	Excessive Help
372	60				C	C	C				✓-	✓-	✓-	✓-	✓-	✓	✓	✓	✓	✓	✓			
066	65	A								B	✓	✓	✓+	✓	✓+	✓+	✓+	✓+	✓	✓+	✓			
379	71										✓+	✓	✓	✓+	✓-	✓+	✓+	✓	✓	✓+	✓			

Divisions within the penalty box represent 1st, 2nd or 3rd cow worked.

NCHA Membership No. _____ Judge's Signature _____

For more information on how exhibitors are scored visit www.aqhuniversity.com

NATIONAL CUTTING HORSE ASSOCIATION NCHA

OFFICIAL JUDGES CARD

AMERICAN QUARTER HORSE ASSOCIATION

Show: _____ Date: 8/ _____ Time: _____

Class: 4 AQHA Am _____ Go Round: _____ Class pays _____ places.

RUN CONTENT:

Herd Work: Driving a cow (+)(✓+)(✓)(✓-)(-)
Controlling the cow: Working in center of arena (+)(✓+)(✓)(✓-)(-)
Degree of Difficulty: (+)(✓+)(✓)(✓-)(-)
Eye Appeal: (+)(✓+)(✓)(✓-)(-)
Time Worked: (+)(✓+)(✓)(✓-)(-)
Amount of Courage: (+)(✓+)(✓)(✓-)(-)
Loose Reins: (✓)(-)
Horse Charging: (-) (only)
Forced Off a Cow: (-) (only)
Excessive Herdholder Help: (-) (only)

Penalties

One Point:
(A) Miss-Loss of working advantage—11
(a)-1/2 Miss-Loss of working advantage—11
(B) Reining or visibly cueing—8
(C) Noise directed toward cattle—5a
(D) Toe, foot or stirrup on shoulder—8d
(E) Hold on too long on a cut—8a
(F) Working out of position—11
(G) Hand too far forward—8

Three Point:
(A) Hot quit—13
(B) Cattle picked up or scattered—5b
(C) Second hand on the reins—8b
(D) Spur in the shoulder—8c
(E) Pawing or biting cattle—12
(F) Failure to make a deep cut—1
(G) Back Fence—6

Five Point:
(A) Horse quitting a cow—14
(B) Losing a cow—9
(C) Changing cattle after a specific commitment—10
(D) Failure to separate a single animal after leaving the herd—15

60—If horse turns tail—7
0—If horse falls to ground—17

Disqualification (score 0) - illegal equipment, or leaving working area before time expires, or inhumane treatment to the horse.

HORSE	SCORE	PENALTIES 1 PT			3 PTS			5 PTS			RUN CONTENT (+ Above Average, ✓+ Above Average, ✓ Average, ✓- Below Average, - Below Average) Herd Work			Controlling the cow	Degree of Difficulty	Eye Appeal			Time Worked	Amount of Courage	Loose Reins	Horse Charging	Forced off a cow	Excessive Help
225	62	A	B	B							✓	✓	✓-	✓-	✓	✓-	✓-	✓-	✓	✓	✓-			
360	60		A	A					B	B	✓-	✓-	✓	—	—	✓-	✓-	-	✓	✓-	✓-			
066	67							B			✓	✓	✓	✓	✓	✓+	✓+	✓	✓	✓	✓			

Divisions within the penalty box represent 1st, 2nd or 3rd cow worked.

NCHA Membership No. _____ Judge's Signature _____

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AQHA

VRH & RHC RANCH CUTTING

Date:	
Show:	
Class:	6 JR
Judge:	

1 point
A - losing working advantage
C - working out of position
D - toe, foot, or stirrup on the shoulder
V - over-bridled (per maneuver)
W - out of frame (per maneuver)

3 points
A - hot quit
B - cattle picked up or scattered
D - back fence
E - pawing or biting cattle
F - spurring on shoulder

5 points
A - horse quitting cow
B - losing cow
C - changing cattle after a specific commitment
D - failure to separate a single animal after leaving the herd
E - blatant disobedience

Off Pattern (OP) - to be placed below horses performing all maneuvers
A - Turning tail
B - Use of two hands (except in snaffle bit or hackamore)
C - More than one finger between split reins or any fingers between romal reins
E - repeated blatant disobedience
F - failure to cut two cows

Disqualified - 0 Score
A - abuse
B - lameness
D - disrespect or misconduct
E - excessive disturbance of herd to the point that exhibitor is asked to leave the arena
G - Illegal equipment
F - fall of horse/rider
N - improper western attire
H - leaving arena before run is complete

For more information on how classes are judged visit www.aqhuniversity.com

WO	Entry #	PENALTIES						MANEUVER SCORES												
		COW 1	COW 2	COW 1	COW 2	COW 1	COW 2	COW 1				COW 2						Penalty Total	Score	Off Pattern
		1 POINT		3 POINT		5 POINT		Herd Work	Control of Cow	Degree of Diff.	Eye Appeal	Herd Work	Control of Cow	Degree of Diff.	Eye Appeal	Courage	Avg Cow 1/ Cow 2			
TIE-BREAKER																				
	399					B		0	-1	0	-1	0	-½	-½	0	0		5	62	

Judge's Signature: _____

AQHA

VRH & RHC RANCH CUTTING

Date:	
Show:	
Class:	8 Cowboy
Judge:	

1 point
A - losing working advantage
C - working out of position
D - toe, foot, or stirrup on the shoulder
V - over-bridled (per maneuver)
W - out of frame (per maneuver)

3 points
A - hot quit
B - cattle picked up or scattered
D - back fence
E - pawing or biting cattle
F - spurring on shoulder

5 points
A - horse quitting cow
B - losing cow
C - changing cattle after a specific commitment
D - failure to separate a single animal after leaving the herd
E - blatant disobedience

Off Pattern (OP) - to be placed below horses performing all maneuvers
A - Turning tail
B - Use of two hands (except in snaffle bit or hackamore)
C - More than one finger between split reins or any fingers between romal reins
E - repeated blatant disobedience
F - failure to cut two cows

Disqualified - 0 Score
A - abuse
B - lameness
D - disrespect or misconduct
E - excessive disturbance of herd to the point that exhibitor is asked to leave the arena
G - Illegal equipment
F - fall of horse/rider
N - improper western attire
H - leaving arena before run is complete

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WO	Entry #	PENALTIES						MANEUVER SCORES										Penalty Total	Score	Off Pattern
		COW 1	COW 2	COW 1	COW 2	COW 1	COW 2	COW 1				COW 2								
		1 POINT		3 POINT		5 POINT		Herd Work	Control of Cow	Degree of Diff.	Eye Appeal	Herd Work	Control of Cow	Degree of Diff.	Eye Appeal	Courage	Avg Cow 1/ Cow 2			
TIE-BREAKER																				
	359							✓	+½	-½	0	0	0	-1/12	-½	0			69	

Judge's Signature: _____

AQHA

VRH & RHC RANCH CUTTING

Date:	
Show:	
Class:	9 AM
Judge:	

1 point
A - losing working advantage
C - working out of position
D - toe, foot, or stirrup on the shoulder
V - over-bridled (per maneuver)
W - out of frame (per maneuver)

3 points
A - hot quit
B - cattle picked up or scattered
D - back fence
E - pawing or biting cattle
F - spurring on shoulder

5 points
A - horse quitting cow
B - losing cow
C - changing cattle after a specific commitment
D - failure to separate a single animal after leaving the herd
E - blatant disobedience

Off Pattern (OP) - to be placed below horses performing all maneuvers
A - Turning tail
B - Use of two hands (except in snaffle bit or hackamore)
C - More than one finger between split reins or any fingers between romal reins
E - repeated blatant disobedience
F - failure to cut two cows

Disqualified - 0 Score
A - abuse
B - lameness
D - disrespect or misconduct
E - excessive disturbance of herd to the point that exhibitor is asked to leave the arena
G - Illegal equipment
F - fall of horse/rider
N - improper western attire
H - leaving arena before run is complete

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO	Entry #	PENALTIES 1 POINT COW 1	1 POINT COW 2	3 POINT COW 1	3 POINT COW 2	5 POINT COW 1	5 POINT COW 2	COW 1 Herd Work	COW 1 Control of Cow	COW 1 Degree of Diff.	COW 1 Eye Appeal	COW 2 Herd Work	COW 2 Control of Cow	COW 2 Degree of Diff.	COW 2 Eye Appeal	Courage	Avg Cow 1/ Cow 2	Penalty Total	Score	Off Pattern
	TIE-BREAKER																			
	345							+1/2	0	0	0	+1/2	+1/2	0	0	0			71 1/2	

Judge's Signature: _____

AQHA

VRH & RHC RANCH CUTTING

Date:	
Show:	
Class:	11 Limited Am
Judge:	

1 point
A - losing working advantage
C - working out of position
D - toe, foot, or stirrup on the shoulder
V - over-bridled (per maneuver)
W - out of frame (per maneuver)

3 points
A - hot quit
B - cattle picked up or scattered
D - back fence
E - pawing or biting cattle
F - spurring on shoulder

5 points
A - horse quitting cow
B - losing cow
C - changing cattle after a specific commitment
D - failure to separate a single animal after leaving the herd
E - blatant disobedience

Off Pattern (OP) - to be placed below horses performing all maneuvers
A - Turning tail
B - Use of two hands (except in snaffle bit or hackamore)
C - More than one finger between split reins or any fingers between romal reins
E - repeated blatant disobedience
F - failure to cut two cows

Disqualified - 0 Score
A - abuse
B - lameness
D - disrespect or misconduct
E - excessive disturbance of herd to the point that exhibitor is asked to leave the arena
G - Illegal equipment
F - fall of horse/rider
N - improper western attire
H - leaving arena before run is complete

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WO	Entry #	PENALTIES COW 1 (1 POINT)	PENALTIES COW 2 (1 POINT)	PENALTIES COW 1 (3 POINT)	PENALTIES COW 2 (3 POINT)	PENALTIES COW 1 (5 POINT)	PENALTIES COW 2 (5 POINT)	MANEUVER SCORES COW 1 Herd Work	COW 1 Control of Cow	COW 1 Degree of Diff.	COW 1 Eye Appeal	COW 2 Herd Work	COW 2 Control of Cow	COW 2 Degree of Diff.	COW 2 Eye Appeal	Courage	Avg Cow 1/ Cow 2	Penalty Total	Score	Off Pattern
TIE-BREAKER																				
	81							+1/2	0	0	0	0	0	+1/2	0	+1/2			71 1/2	
	72							-1/2	-1/2	-1	0	0	0	-1/2	0	0			67 1/2	
	18							+1/2	+1/2	0	0	-1/2	0	-1/2	0	0			70	
	350							0	+1/2	+1/2	-1/2	0	0	0	-1/2	+1/2			70 1/2	

Judge's Signature: _____

AQHA

VRH & RHC RANCH CUTTING

Date:	
Show:	
Class:	13 Rookie Am
Judge:	

1 point
A - losing working advantage
C - working out of position
D - toe, foot, or stirrup on the shoulder
V - over-bridled (per maneuver)
W - out of frame (per maneuver)

3 points
A - hot quit
B - cattle picked up or scattered
D - back fence
E - pawing or biting cattle
F - spurring on shoulder

5 points
A - horse quitting cow
B - losing cow
C - changing cattle after a specific commitment
D - failure to separate a single animal after leaving the herd
E - blatant disobedience

Off Pattern (OP) - to be placed below horses performing all maneuvers
A - Turning tail
B - Use of two hands (except in snaffle bit or hackamore)
C - More than one finger between split reins or any fingers between romal reins
E - repeated blatant disobedience
F - failure to cut two cows

Disqualified - 0 Score
A - abuse
B - lameness
D - disrespect or misconduct
E - excessive disturbance of herd to the point that exhibitor is asked to leave the arena
G - Illegal equipment
F - fall of horse/rider
N - improper western attire
H - leaving arena before run is complete

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WO	Entry #	PENALTIES: COW 1 (1 POINT)	COW 2 (1 POINT)	COW 1 (3 POINT)	COW 2 (3 POINT)	COW 1 (5 POINT)	COW 2 (5 POINT)	MANEUVER SCORES (Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points. -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent) COW 1: Herd Work	Control of Cow	Degree of Diff.	Eye Appeal	COW 2: Herd Work	Control of Cow	Degree of Diff.	Eye Appeal	Courage	Avg Cow 1/ Cow 2	Penalty Total	Score	Off Pattern
	348							0	-1/2	0	-1/2	0	0	0	-1/2	0			68 1/2	
	360					B		0	-1	0	-1/2	+1/2	0	0	0	0		5	64	
	346							0	0	0	-1/2	+1/2	+1/2	0	0	0			71	
	66							+1/2	+1/2	+1/2	0	0	+1/2	+1/2	0	0			72 1/2	

TIE-BREAKER

Judge's Signature: SAM

AQHA

VRH & RHC RANCH CUTTING

Date:	
Show:	
Class:	14 Rookie Yth
Judge:	

1 point
A - losing working advantage
C - working out of position
D - toe, foot, or stirrup on the shoulder
V - over-bridled (per maneuver)
W - out of frame (per maneuver)

3 points
A - hot quit
B - cattle picked up or scattered
D - back fence
E - pawing or biting cattle
F - spurring on shoulder

5 points
A - horse quitting cow
B - losing cow
C - changing cattle after a specific commitment
D - failure to separate a single animal after leaving the herd
E - blatant disobedience

Off Pattern (OP) - to be placed below horses performing all maneuvers
A - Turning tail
B - Use of two hands (except in snaffle bit or hackamore)
C - More than one finger between split reins or any fingers between romal reins
E - repeated blatant disobedience
F - failure to cut two cows

Disqualified - 0 Score
A - abuse
B - lameness
D - disrespect or misconduct
E - excessive disturbance of herd to the point that exhibitor is asked to leave the arena
G - Illegal equipment
F - fall of horse/rider
N - improper western attire
H - leaving arena before run is complete

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MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO	Entry #	PENALTIES COW 1 (1 POINT)	PENALTIES COW 2 (1 POINT)	PENALTIES COW 1 (3 POINT)	PENALTIES COW 2 (3 POINT)	PENALTIES COW 1 (5 POINT)	PENALTIES COW 2 (5 POINT)	COW 1 Herd Work	COW 1 Control of Cow	COW 1 Degree of Diff.	COW 1 Eye Appeal	COW 2 Herd Work	COW 2 Control of Cow	COW 2 Degree of Diff.	COW 2 Eye Appeal	Courage	Avg Cow 1/ Cow 2	Penalty Total	Score	Off Pattern
TIE-BREAKER																				
	349					B	B	-1	-1 1/2	0	-1	-1/2	-1 1/2	0	0	0		10	68	

Judge's Signature: _____

WORKING COW HORSE REINED WORK
SCORE SHEET PATTERN 11

AMERICAN QUARTER HORSE ASSOCIATION

JUDGE _____
CLASS 16 SR
DATE _____

MANEUVER SCORES: - 1 1/2 Extremely Poor, - 1 Very Poor, - 1/2 Poor, 0 Correct, + 1/2 Good, + 1 Very Good, + 1 1/2 Excellent

		MANEUVER DESCRIPTION	LC	RC	S	3 1/2 SL	S	3 1/2 SR	S & B		
		MANEUVER	1	2	3	4	5	6	7	PENALTY TOTAL	SCORE
DRAW	EXHB #	PENALTY	0	1					1/2	1 1/2	66 1/2
	225	SCORE	0	-1/2	0	-1/2	-1/2	0	-1/2		

DRAW	EXHB #	PENALTY									SCORE
		SCORE									

DRAW	EXHB #	PENALTY									SCORE
		SCORE									

DRAW	EXHB #	PENALTY									SCORE
		SCORE									

DRAW	EXHB #	PENALTY									SCORE
		SCORE									

DRAW	EXHB #	PENALTY									SCORE
		SCORE									

DRAW	EXHB #	PENALTY									SCORE
		SCORE									

DRAW	EXHB #	PENALTY									SCORE
		SCORE									

DRAW	EXHB #	PENALTY									SCORE
		SCORE									

DRAW	EXHB #	PENALTY									SCORE
		SCORE									

JUDGES SIGNATURE _____

For more information on how exhibitors are scored visit www.aqhuniversity.com

EVENT	GO-ROUND	DATE	JUDGE
CLASS			

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com

NRCHA

COW WORK JUDGE CARD

Effective November 16, 2020

GUIDE FOR NEW COW: (At judges'discretion, rider will receive new cow(s) as necessary to show Horse)

A- Cow that won't run
B- Cow that doesn't respect horse
C- When cow leaves arena

CREDITS

A- Maintaining control of the cow at all times
B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
C- Degree of difficulity
D- Eye Appeal

1 POINT PENALTIES

A- Loss of working advantage
C-Cow's head breaks the plane of the 1 point marker
E-Changing sides of arena to turn cow
L-For each length horse runs past cow
P-Working out of position
S-Slipping rein
T-Failure to drive cow past middle marker on first run before initiating the turn
W- Excessive hollering

2 POINT PENALTIES

A-Going around corner of arena before turning cow
B-In an open field turn animal gets within 3 feet of the end fence before being turned
C - Failure to change sides after a circling turn prior to the first circle

3 POINT PENALTIES

E-Exhausting or overworking before circling cow
H-Hanging up on fence (refusing to turn)
K- Knocking down cow without having working advantage

5 POINT PENALTIES

A-Not getting a turn each way (5 points each way)
B-Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.
C-Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

0- SCORE

A- Turn tail
B- Using two hands on the reins in a bridle or two rein class
C-Fingers between the reins in a bridle class except the two rein class
D-Balking
E-Extremely out of control
F-Bloody mouth (inside)
G- Illegal equipment
H-Leaving working area before pattern is complete
I- Fall of horse or rider
J- Schooling between rein work and cow work
K- Schooling horse between cows, if new cow is awarded
L-If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner
N- Improper Western Attire
O - Failure to work in the proper working order

NO SCORE:

A-Abuse
B-Lameness

NE- Failure of an exhibitor to attempt to work the pattern (fence work)

RUN CONTENT:

(+ Excellent / ✓+ Above Average / ✓ Average / ✓- Below Average / - Poor)

#	HORSE		RUN CONTENT (+ / ✓+ / ✓ / ✓- / -)					& 1 POINT PENALTIES			2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
		MANEUVER	Boxing	Rating	Form & Quality of Turns			Circling	Position & Control	Degree of Difficulty	Eye Appeal				
	225	PENALTY			T.T									2	66
		CONTENT	✓	✓	-	-	✓	✓✓	✓-	✓	✓				
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													
		PENALTY													
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		PENALTY													
		CONTENT													

Judge's Signature: _____

WORKING COW HORSE REINED WORK
SCORE SHEET PATTERN 11

AMERICAN QUARTER HORSE ASSOCIATION

JUDGE _____
CLASS 17 Am
DATE _____

MANEUVER SCORES: - 1 1/2 Extremely Poor, - 1 Very Poor, - 1/2 Poor, 0 Correct, + 1/2 Good, + 1 Very Good, + 1 1/2 Excellent

		MANEUVER DESCRIPTION	LC	RC	S	3 1/2 SL	S	3 1/2 SR	S & B		
		MANEUVER	1	2	3	4	5	6	7	PENALTY TOTAL	SCORE
DRAW	EXHB #	PENALTY		1 1			1/2			2 1/2	65
	225	SCORE	-1/2	-1/2	-1/2	-1/2	-1/2	0	-1		

DRAW	EXHB #										SCORE
		PENALTY									
		SCORE									

DRAW	EXHB #										SCORE
		PENALTY									
		SCORE									

DRAW	EXHB #										SCORE
		PENALTY									
		SCORE									

DRAW	EXHB #										SCORE
		PENALTY									
		SCORE									

DRAW	EXHB #										SCORE
		PENALTY									
		SCORE									

DRAW	EXHB #										SCORE
		PENALTY									
		SCORE									

DRAW	EXHB #										SCORE
		PENALTY									
		SCORE									

DRAW	EXHB #										SCORE
		PENALTY									
		SCORE									

DRAW	EXHB #										SCORE
		PENALTY									
		SCORE									

DRAW	EXHB #										SCORE
		PENALTY									
		SCORE									

JUDGES SIGNATURE _____

For more information on how exhibitors are scored visit www.aqhuniversity.com

EVENT	GO-ROUND	DATE	JUDGE
CLASS 17 Am			

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com

NRCHA

COW WORK JUDGE CARD

Effective November 16, 2020

GUIDE FOR NEW COW: (At judges'discretion, rider will receive new cow(s) as necessary to show Horse)
A- Cow that won't run
- Cow that doesn't respect horse
- When cow leaves arena

CREDITS
A- Maintaining control of the cow at all times
B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
C- Degree of difficulty
D- Eye Appeal

1 POINT PENALTIES
A- Loss of working advantage
C-Cow's head breaks the plane of the 1 point marker
E-Changing sides of arena to turn cow
L-For each length horse runs past cow
P-Working out of position
S-Slipping rein
T-Failure to drive cow past middle marker on first run before initiating the turn
W- Excessive hollering

2 POINT PENALTIES
A-Going around corner of arena before turning cow
B-In an open field turn animal gets within 3 feet of the end fence before being turned
C - Failure to change sides after a circling turn prior to the first circle

3 POINT PENALTIES
E-Exhausting or overworking before circling cow
H-Hanging up on fence (refusing to turn)
K- Knocking down cow without having working advantage

5 POINT PENALTIES
A-Not getting a turn each way (5 points each way)
B-Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.
C-Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

0- SCORE
A- Turn tail
B- Using two hands on the reins in a bridle or two rein class
C-Fingers between the reins in a bridle class except the two rein class
D-Balking
E-Extremely out of control
F-Bloody mouth (inside)
G- Illegal equipment
H-Leaving working area before pattern is complete
I- Fall of horse or rider
J- Schooling between rein work and cow work
K- Schooling horse between cows, if new cow is awarded
L-If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner
N- Improper Western Attire
O - Failure to work in the proper working order

NO SCORE:
A-Abuse
B-Lameness

NE- Failure of an exhibitor to attempt to work the pattern (fence work)

RUN CONTENT:
(+ Excellent / ✓+ Above Average / ✓ Average / ✓- Below Average / - Poor)

#	HORSE	MANEUVER	RUN CONTENT (+ / ✓+ / ✓ / ✓- / -) Boxing	Rating	Form & Quality of Turns		Circling	& 1 POINT PENALTIES Position & Control	Degree of Difficulty	Eye Appeal	2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
225		PENALTY													69
		CONTENT	✓	✓	✓	✓	✓+ ✓-	✓	✓	✓					
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													
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		CONTENT													
		PENALTY													
		CONTENT													

Judge's Signature: _____

AQHA

VRH RANCH REINING

Date:	
Show:	
Class:	20 JR
Judge:	

1/2 point
- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point
- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points
- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

5 points
- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers
- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score
- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO	Entry #		TIE-BREAKER								Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
			MANEUVER DESCRIPTION	S	3 1/2 L	S	3 1/2 R	SB 1/4	R oO	L oO	S				
	399	PENALTY						1		22				OP	
		MANEUVER SCORE		0	-1 1/2	0	-1/2		-1/2	-1/2	-1/2				
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
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		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													

Judge's Signature: SHD

AQHA

VRH RANCH COW WORK

Date:	
Show:	
Class:	21 JR
Judge:	

1 point
A - Loss of working advantage
C - Using the corner or the end of the arena to turn the cow when going down the fence
E - Changing sides of arena to turn cow
L - For each length horse runs past cow
P - Working out of position
R - Two-loop catch in amateur and youth classes
S - Slipping rein
T - Failure to drive cow past middle marker on first turn
V - Over-bridled (per maneuver)
W - Out of frame (per maneuver)

2 points
A - Going around the corner of the arena before turning cow
B - In an open field turn animal gets within 3 feet of the end fence before being turned
R - Failure to catch if roping in amateur and youth classes

3 points
E - Exhausting or overworking the cow before circling or roping
H - Hanging up on the fence (refusing to turn)
K - Knocking down the cow without having a working advantage
R - Two-loop catch when roping in open/cowboy classes

5 points
A - Failure to turn the cow both directions on the fence
B - Spurring or hitting in front of cinch at any time
C - Blatant disobedience
E - Use of either hand to instill fear/praise
R - Failure to catch when roping in open/cowboy classes

Off Pattern (OP) - to be placed below horses performing all maneuvers
A - Turning tail
B - Use of two hands (except in snaffle bit or hackamore)
C - More than one finger between split reins or any fingers between romal reins
E - Repeated blatant disobedience
J - Schooling after entering the arena prior to calling for cow
K - Schooling horse between cows, if new cow is awarded
N - Failure to attempt any part of the class
R - Complete loss of rope in Open/Cowboy class

Disqualified - 0 Score
A - Abuse
B - Lameness
D - Disrespect or misconduct
G - Illegal equipment
F - Fall of horse/rider
N - Improper western attire
H - Leaving arena before run is complete
J - Bringing the cow straight over backwards landing on its back or head

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO	Entry #		BOXING	RATING	FENCE TURNS L	FENCE TURNS R	CIRCLING L	CIRCLING R	ROPING TRACK & RATE	ROPING STOP & HOLD	POSITION & CONTROL	DEGREE OF DIFF.	EYE APPEAL	PENALTIES 2 POINT	PENALTIES 3 POINT	PENALTIES 5 POINT	Penalty Total	Score	Off Pattern
TIE-BREAKER																			
	399	PENALTY							3						R3			52	
		MANEUVER SCORE	0		-1/2	-1/2			+1/2	-1	0	-1/2	0						
		PENALTY																	
		MANEUVER SCORE																	
		PENALTY																	
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		MANEUVER SCORE																	
		PENALTY																	
		MANEUVER SCORE																	
		PENALTY																	
		MANEUVER SCORE																	

Judge's Signature: _____

AQHA

VRH RANCH REINING

Date:	
Show:	
Class:	22 SR
Judge:	

1/2 point
- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point
- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points
- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

5 points
- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers
- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score
- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points

-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO	Entry #										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
TIE-BREAKER MANEUVER DESCRIPTION			S	3 1/2 L	S	3 1/2 R	SB 1/4	R oO	L oO	S				
	400	PENALTY			1/2			2	1			4 1/2	63	
		MANEUVER SCORE	0	-1/2	-1/2	0	-1/2	-1 1/2	-1/2	0				
		PENALTY												
		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE												
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		PENALTY												
		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE												

Judge's Signature: _____

AQHA

VRH RANCH COW WORK

Date:	
Show:	
Class:	25 Cowboy
Judge:	27 Amt

1 point
A - Loss of working advantage
C - Using the corner or the end of the arena to turn the cow when going down the fence
E - Changing sides of arena to turn cow
L - For each length horse runs past cow
P - Working out of position
R - Two-loop catch in amateur and youth classes
S - Slipping rein
T - Failure to drive cow past middle marker on first turn
V - Over-bridled (per maneuver)
W - Out of frame (per maneuver)

2 points
A - Going around the corner of the arena before turning cow
B - In an open field turn animal gets within 3 feet of the end fence before being turned
R - Failure to catch if roping in amateur and youth classes

3 points
E - Exhausting or overworking the cow before circling or roping
H - Hanging up on the fence (refusing to turn)
K - Knocking down the cow without having a working advantage
R - Two-loop catch when roping in open/cowboy classes

5 points
A - Failure to turn the cow both directions on the fence
B - Spurring or hitting in front of cinch at any time
C - Blatant disobedience
E - Use of either hand to instill fear/praise
R - Failure to catch when roping in open/cowboy classes

Off Pattern (OP) - to be placed below horses performing all maneuvers
A - Turning tail
B - Use of two hands (except in snaffle bit or hackamore)
C - More than one finger between split reins or any fingers between romal reins
E - Repeated blatant disobedience
J - Schooling after entering the arena prior to calling for cow
K - Schooling horse between cows, if new cow is awarded
N - Failure to attempt any part of the class
R - Complete loss of rope in Open/Cowboy class

Disqualified - 0 Score
A - Abuse
B - Lameness
D - Disrespect or misconduct
G - Illegal equipment
F - Fall of horse/rider
N - Improper western attire
H - Leaving arena before run is complete
J - Bringing the cow straight over backwards landing on its back or head

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO	Entry #		BOXING	RATING	FENCE TURNS L	FENCE TURNS R	CIRCLING L	CIRCLING R	ROPING TRACK & RATE	ROPING STOP & HOLD	POSITION & CONTROL	DEGREE OF DIFF.	EYE APPEAL	PENALTIES 2 POINT	PENALTIES 3 POINT	PENALTIES 5 POINT	Penalty Total	Score	Off Pattern
	TIE-BREAKER																		
Cowboy	359	PENALTY			L										R	R	9	59	
		MANEUVER SCORE	0		-1/2	+1/2			-1/2	-1 1/2									
		PENALTY																	
		MANEUVER SCORE																	
Amt	345	PENALTY							OP	OP								67	OP
		MANEUVER SCORE	-1/2		+1/2	0			-1 1/2	-1 1/2									
		PENALTY																	
		MANEUVER SCORE																	
		PENALTY																	
		MANEUVER SCORE																	
		PENALTY																	
		MANEUVER SCORE																	
		PENALTY																	
		MANEUVER SCORE																	
		PENALTY																	
		MANEUVER SCORE																	

Judge's Signature: SM

AQHA

VRH RANCH REINING

Date:	
Show:	
Class:	24 Cowboy
Judge#	26 Amt Working

1/2 point
- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point
- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points
- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

5 points
- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers
- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score
- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO	Entry #		S	3 1/2 L	S	3 1/2 R	SB 1/4	R oO	L oO	S	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
	TIE-BREAKER MANEUVER DESCRIPTION													
Cowboy	359	PENALTY												
		MANEUVER SCORE	0	0	-1/2	0	0	-1/2	0	0			69	
	400	PENALTY			-1/2							1/2		
Amt		MANEUVER SCORE	0	0	-1/2	+1/2	-1/2	0	0	0			69½	
	345	PENALTY												
		MANEUVER SCORE	0	-1/2	-1/2	0	-1/2	-1/2	0	-1/2			67½	
		PENALTY												
		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE												

Judge's Signature: S Moss

AQHA

VRH RANCH REINING

Date:	
Show:	
Class:	30 Lim Am
Judge:	

1/2 point
- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point
- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points
- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

5 points
- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers
- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score
- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points

-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO	Entry #		S	3 1/2 L	S	3 1/2 R	SB 1/4	R oO	L oO	S	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
		TIE-BREAKER MANEUVER DESCRIPTION												
	81	PENALTY	2			1	1/2	1		2		6 1/2	60 1/2	
		MANEUVER SCORE	-1	0	-1/2	-1/2	-1/2	-1/2	0	0				
	16	PENALTY											68 1/2	
		MANEUVER SCORE	0	0	-1/2	0	-1/2	0	0	-1/2				
	72	PENALTY											69	
		MANEUVER SCORE	0	0	-1/2	0	-1/2	0	+1/2	-1/2				
	350	PENALTY	2		1/2				1	1		4 1/2	62 1/2	
		MANEUVER SCORE	-1/2	-1/2	-1/2	0	0	-1/2	-1/2	-1/2				
		PENALTY												
		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE												

Judge's Signature: SM

AQHA

VRH LTD COW WORK

Date:	
Show:	
Class:	31 Lim Am
Judge:	

1 point
A - Loss of working advantage
D - Failure to drive cow past middle marker on second drive before time expires
P - Working out of position
S - Slipping rein
V - Over-bridled (per maneuver)
W - Out of frame (per maneuver)
E - Driving cow down the opposite fence (changing sides)

3 points
K - Knocking down the cow without having a working advantage
L - Losing a cow while boxing

5 points
B - Spurring in front of cinch
C - Blatant disobedience
E - Use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers
A - Turning tail
B - Use of two hands (except in snaffle bit or hackamore)
C - More than one finger between split reins or any fingers between romal reins
E - Repeated blatant disobedience
J - Schooling after entering the arena prior to calling for cow
K - Schooling horse between cows, if new cow is awarded
L - While boxing the cow at the opposite end, if the rider loses control and allows the cow to cross the center line, the judge will whistle the end of the run
N - Failure to attempt any part of the class

Disqualified - 0 Score
A - Abuse
B - Lameness
D - Disrespect or misconduct
G - Illegal equipment
F - Fall of horse/rider
N - Improper western attire
H - Leaving arena before run is complete

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MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO	Entry #		Boxing	Drive (Run & Rate)	Boxing	Drive (Run & Rate)	Position & Control	Degree of Difficulty	Eye Appeal	Courage	PENALTIES 3 POINT	PENALTIES 5 POINT	Penalty Total	Score	Off Pattern
TIE-BREAKER															
	48	PENALTY													
		MANEUVER SCORE	+1	+1/2	+1/2	+1/2	+1/2	0	+1/2	0				73 1/2	
	16	PENALTY													
		MANEUVER SCORE	+1/2	+1/2	0	+1/2	+1/2	0	0	+1/2				72 1/2	
	72	PENALTY													
		MANEUVER SCORE	-1	-1/2	-1/2	0	-1/2	0	0	-1/2				67	
	350	PENALTY													
		MANEUVER SCORE	+1/2	0	+1/2	+1/2	+1/2	0	0	0				72	
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													

Judge's Signature: _____

AQHA

VRH RANCH REINING

Date:	
Show:	
Class:	34 Rookie Am
Judge:	

1/2 point
- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point
- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points
- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

5 points
- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers
- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score
- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

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MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points

-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO	Entry #										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
TIE-BREAKER														
MANEUVER DESCRIPTION			S	3 1/2 L	S	3 1/2 R	SB 1/4	R oO	L oO	S				
	348	PENALTY			2		1/2		5 2	2		11 1/2	53 1/2	
		MANEUVER SCORE	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1	-1				
	346	PENALTY						4				4	61 1/2	
		MANEUVER SCORE	-1/2	-1/2	-1/2	-1/2	-1/2	-1	-1/2	-1/2				
		PENALTY												
		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE												

Judge's Signature: _____

AQHA

VRH ROOKIE COW WORK

Date:	
Show:	
Class:	35 Rookie Am
Judge:	

1 point
A - Loss of working advantage
P - Working out of position
S - Slipping rein
V - Over-bridled (per maneuver)
W - Out of frame (per maneuver)

3 points
K - Knocking down the cow without having a working advantage
L - Losing a cow while boxing

5 points
B - Spurring in front of cinch
C - Blatant disobedience
E - Use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers
A - Turning tail
B - Use of two hands (except in snaffle bit or hackamore)
C - More than one finger between split reins or any fingers between romal reins
E - Repeated blatant disobedience
J - Schooling after entering the arena prior to calling for cow
K - Schooling horse between cows, if new cow is awarded
N - Failure to attempt any part of the class

Disqualified - 0 Score
A - Abuse
B - Lameness
D - Disrespect or misconduct
G - Illegal equipment
F - Fall of horse/rider
N - Improper western attire
H - Leaving arena before run is complete

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO	Entry #	Position & Control	Degree of Difficulty	Eye Appeal	Courage	Time Worked	PENALTIES 1 POINT	3 POINT	5 POINT	COMMENTS	Penalty Total	Score	Off Pattern
TIE-BREAKER													
	346	-1	0	-1	0	-1/2						67 1/2	
	346	0	-1/2	-1/2	0	-1/2						68 1/2	

Judge's Signature: _____

AQHA

VRH RANCH REINING

Date:	
Show:	
Class:	36 Rookie Yth
Judge:	

1/2 point
- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point
- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points
- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

5 points
- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers
- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score
- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO	Entry #										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
TIE-BREAKER MANEUVER DESCRIPTION			S	3 1/2 L	S	3 1/2 R	SB 1/4	R oO	L oO	S				
	349	PENALTY			1/2		5	25 12	16			5 23 1/2	40 1/2	
		MANEUVER SCORE	-1/2	-1/2	-1	-1/2	-1	-1	-1	-1/2				
		PENALTY												
		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE												

Judge's Signature: S Nuest

AQHA

VRH ROOKIE COW WORK

Date:	
Show:	
Class:	37 Rookie Yth
Judge:	

1 point
A - Loss of working advantage
P - Working out of position
S - Slipping rein
V - Over-bridled (per maneuver)
W - Out of frame (per maneuver)

3 points
K - Knocking down the cow without having a working advantage
L - Losing a cow while boxing

5 points
B - Spurring in front of cinch
C - Blatant disobedience
E - Use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers
A - Turning tail
B - Use of two hands (except in snaffle bit or hackamore)
C - More than one finger between split reins or any fingers between romal reins
E - Repeated blatant disobedience
J - Schooling after entering the arena prior to calling for cow
K - Schooling horse between cows, if new cow is awarded
N - Failure to attempt any part of the class

Disqualified - 0 Score
A - Abuse
B - Lameness
D - Disrespect or misconduct
G - Illegal equipment
F - Fall of horse/rider
N - Improper western attire
H - Leaving arena before run is complete

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO	Entry #	Position & Control	Degree of Difficulty	Eye Appeal	Courage	Time Worked	PENALTIES 1 POINT	3 POINT	5 POINT	COMMENTS	Penalty Total	Score	Off Pattern
TIE-BREAKER		6											
	349	-1/2	0	0	+1/2	+1/2	A				1	70	

Judge's Signature: SAA

PATTERN CLASS SCORE SHEET

horse show patterns

Showmanship

Horsemanship

Equitation

Show:

Date:

Judge:

Class: 50 OAB 10 ↓

HSP Pattern #SMS/Level III-37

W.O.	Entry #	1	2	3	4	5	6	7	8	9	10	Penalty	F&E	Score	Comments
Maneuver Description		Walk	270Â°	Trot	Set Up	Inspect.	Back	45° & Trot							
												1			
	347	0	5 -1	0	0	10 -2	0	0				15	.	52	
	14	0	5 -1	0	-1	-1	-1	0				5		61	

Score	#	#	Score	#	#	#
100-98			77.5			60
97			77			
96			76.5			
95			76			
94			75.5			
93			75			
92			74.5			
91.5			74			
91			73.5			
90.5			73			
90			72.5			
89.5			72			
89			71.5			
88.5			71			
88			70.5			
87.5			70			
87			69.5			
86.5			69			
86			68.5			
85.5			68			DQs
85			67.5			
84.5			67			
84			66.5			
83.5			66			
83			65.5			
82.5			65			
82			64.5			
81.5			64			
81			63.5			
80.5			63			
80			62.5			
79.5			62			
79			61.5			
78.5			61			
78			60.5			

Each rider is scored between 0-Infinity points and automatically begins the run with a score of 70 points

PENALTIES: 3, 5, 10

-3 Extremely Poor, -2 Very Poor, -1 Poor, 0 Correct, +1 Good, +2 Very Good, +3 Excellent

RIDER F&E: E = Excellent (5) VG = Very Good (4) G = Good (3) A = Average (0-2

Judges Signature:

PATTERN CLASS SCORE SHEET

horse show patterns

Showmanship

Horsemanship

Equitation

Show:

Date:

Judge:

Class: 5 10AB All Ages

HSP Pattern #SMS/Level III-37

W.O.	Entry #	1	2	3	4	5	6	7	8	9	10	Penalty	F&E	Score	Comments
Maneuver Description		Walk	270Â°	Trot	Set Up	Inspect.	Back	45° & Trot							
	175	+1	+1	0	0	+1	+1	0					2	76	
	362	0	5 -1	-1	0	0	-1	-1				5	2	63	

Score	#	#	Score	#	#	#
100-98			77.5			60
97			77			
96			76.5			
95			76	175		
94			75.5			
93			75			
92			74.5			
91.5			74			
91			73.5			
90.5			73			
90			72.5			
89.5			72			
89			71.5			
88.5			71			
88			70.5			
87.5			70			
87			69.5			
86.5			69			
86			68.5			
85.5			68			DQs
85			67.5			
84.5			67			
84			66.5			
83.5			66			
83			65.5			
82.5			65			
82			64.5			
81.5			64			
81			63.5			
80.5			63	362		
80			62.5			
79.5			62			
79			61.5			
78.5			61			
78			60.5			

Each rider is scored between 0-Infinity points and automatically begins the run with a score of 70 points

PENALTIES: 3, 5, 10

-3 Extremely Poor, -2 Very Poor, -1 Poor, 0 Correct, +1 Good, +2 Very Good, +3 Excellent

RIDER F&E: E = Excellent (5) VG = Very Good (4) G = Good (3) A = Average (0-2

Judges Signature:

AQHA
AMERICAN QUARTER HORSE ASSOCIATION

PATTERN CLASS SCORE SHEET

Small Fry | Youth L1 W/T | Level 1 Youth | Youth 13 < | Amateur
Amateur L1 W/T | Level 1 Amateur | Youth 14-18 | Amateur Select

Showmanship
Horsemanship
Equitation

Show: 52 Rookie Yth
Date: 53 L1 Yth
Judge:

HSP Pattern #SMS/Level III-37

W.O.	Entry #	1	2	3	4	5	6	7	8	9	10	Penalty	F&E	Score	Comments
Maneuver Description		Walk	270Â°	Trot	Set Up	Inspect.	Back	45° & Trot							
	14	0	5 -1	0	0	0	-1	0				5	2	65	
	362	0	5 -1	0	-1	5 -2	-1	0				10	2	57	

Score	#	#	Score	#	#	#
100-98			77.5			60
97			77			
96			76.5			
95			76			
94			75.5			
93			75			
92			74.5			
91.5			74			
91			73.5			
90.5			73			
90			72.5			
89.5			72			
89			71.5			
88.5			71			
88			70.5			
87.5			70			
87			69.5			
86.5			69			
86			68.5			
85.5			68			DQs
85			67.5			
84.5			67			
84			66.5			
83.5			66			
83			65.5			
82.5			65	14		
82			64.5			
81.5			64			
81			63.5			
80.5			63			
80			62.5			
79.5			62			
79			61.5			
78.5			61			
78			60.5			

Each rider is scored between 0-Infinity points and automatically begins the run with a score of 70 points

PENALTIES: 3, 5, 10

-3 Extremely Poor, -2 Very Poor, -1 Poor, 0 Correct, +1 Good, +2 Very Good, +3 Excellent

RIDER F&E: E = Excellent (5) VG = Very Good (4) G = Good (3) A = Average (0-2

horse show patterns

Judges Signature: S

AQHA

PATTERN CLASS SCORE SHEET

Small Fry | Youth L1 W/T | Level 1 Youth | Youth 13 < | Amateur
Amateur L1 W/T | Level 1 Amateur | Youth 14-18 | Amateur Select

Showmanship
Horsemanship
Equitation

Show: 54 Yth
Date:
Judge:

HSP Pattern #SMS/Level III-37

W.O.	Entry #	1	2	3	4	5	6	7	8	9	10	Penalty	F&E	Score	Comments
Maneuver Description		Walk	270Â°	Trot	Set Up	Inspect.	Back	45° & Trot							
	14	0	5 -2	0	0	-1	0	+1				5	2	65	
	362	0	3 -1	0	-1	0	-2	0				3	2	65	

Score	#	#	Score	#	#	#
100-98			77.5			60
97			77			
96			76.5			
95			76			
94			75.5			
93			75			
92			74.5			
91.5			74			
91			73.5			
90.5			73			
90			72.5			
89.5			72			
89			71.5			
88.5			71			
88			70.5			
87.5			70			
87			69.5			
86.5			69			
86			68.5			
85.5			68			DQs
85			67.5			
84.5			67			
84			66.5			
83.5			66			
83			65.5			
82.5			65			
82			64.5			
81.5			64			
81			63.5			
80.5			63			
80			62.5			
79.5			62			
79			61.5			
78.5			61			
78			60.5			

Each rider is scored between 0-Infinity points and automatically begins the run with a score of 70 points

PENALTIES: 3, 5, 10

-3 Extremely Poor, -2 Very Poor, -1 Poor, 0 Correct, +1 Good, +2 Very Good, +3 Excellent

RIDER F&E: E = Excellent (5) VG = Very Good (4) G = Good (3) A = Average (0-2

horse show patterns

Judges Signature:

AQHA
AMERICAN QUARTER HORSE ASSOCIATION

PATTERN CLASS SCORE SHEET

Small Fry | Youth L1 W/T | Level 1 Youth | Youth 13 < | Amateur
Amateur L1 W/T | Level 1 Amateur | Youth 14-18 | Amateur Select

Showmanship
Horsemanship
Equitation

Show: 55 Rookie Am
Date: 56 L1 Am
Judge:

HSP Pattern #SMS/Level III-37

W.O.	Entry #	1	2	3	4	5	6	7	8	9	10	Penalty	F&E	Score	Comments
Maneuver Description		Walk	270Â°	Trot	Set Up	Inspect.	Back	45° & Trot							
	295	-1	55 -2	0	-1	0	OP -3	-1				10	1	53	
	563	0	+1	+½	0	+1	OP -3	0					1	70½	
	115	0	5 -2	0	+1	+1	+1	0				5	2	68	
	256	+1	+2	+1	0	+1	0	+1					2	78	✓
	34	0	5 -1	0	+1	0	+1	+1				5	2	69	✓
	175	+1	+1	+1	0	+1	+1	+1					3	79	✓
	295	0	-1	0	+1	5 -1	+1	+1				5	2	70	✓
	115	0	5 -1	0	-1	5 -2	0	0				10	2	58	✓
	279	+1	-1	0	-1	5 -1	0	+1				5	2	66	✓

Score	#	#	Score	#	#	#
100-98			77.5			60
97			77			
96			76.5			
95			76			
94			75.5			
93			75			
92			74.5			
91.5			74			
91			73.5			
90.5			73			
90			72.5			
89.5			72			
89			71.5			
88.5			71			
88			70.5			
87.5			70			
87			69.5			
86.5			69			
86			68.5			
85.5			68			DQs
85			67.5			
84.5			67			
84			66.5			
83.5			66			
83			65.5			
82.5			65			
82			64.5			
81.5			64			
81			63.5			
80.5			63			
80			62.5			
79.5			62			
79			61.5			
78.5			61			
78			60.5			

Each rider is scored between 0-Infinity points and automatically begins the run with a score of 70 points

PENALTIES: 3, 5, 10

-3 Extremely Poor, -2 Very Poor, -1 Poor, 0 Correct, +1 Good, +2 Very Good, +3 Excellent

RIDER F&E: E = Excellent (5) VG = Very Good (4) G = Good (3) A = Average (0-2

horse show patterns

Judges Signature: S

AQHA

PATTERN CLASS SCORE SHEET

Small Fry | Youth L1 W/T | Level 1 Youth | Youth 13 < | Amateur
Amateur L1 W/T | Level 1 Amateur | Youth 14-18 | Amateur Select

Showmanship
Horsemanship
Equitation

Show:
Date:
Judge:

HSP Pattern #SMS/Level III-37

W.O.	Entry #	1	2	3	4	5	6	7	8	9	10	Penalty	F&E	Score	Comments
Maneuver Description		Walk	270Â°	Trot	Set Up	Inspect.	Back	45° & Trot							
	222	0	+2	+1	0	+1	0	5 / -1				5	3	69	✓ +
	563	0	0	0	-1	0	-2	-1					2	68	✓

Score	#	#	Score	#	#	#
100-98			77.5			60
97			77			
96			76.5			
95			76			
94			75.5			
93			75			
92			74.5			
91.5			74			
91			73.5			
90.5			73			
90			72.5			
89.5			72			
89			71.5			
88.5			71			
88			70.5			
87.5			70			
87			69.5			
86.5			69			
86			68.5			
85.5			68			DQs
85			67.5			
84.5			67			
84			66.5			
83.5			66			
83			65.5			
82.5			65			
82			64.5			
81.5			64			
81			63.5			
80.5			63			
80			62.5			
79.5			62			
79			61.5			
78.5			61			
78			60.5			

Each rider is scored between 0-Infinity points and automatically begins the run with a score of 70 points

PENALTIES: 3, 5, 10

-3 Extremely Poor, -2 Very Poor, -1 Poor, 0 Correct, +1 Good, +2 Very Good, +3 Excellent

RIDER F&E: E = Excellent (5) VG = Very Good (4) G = Good (3) A = Average (0-2

horse show patterns

Judges Signature:

AQHA
AMERICAN QUARTER HORSE ASSOCIATION

PATTERN CLASS SCORE SHEET

Small Fry | Youth L1 W/T | Level 1 Youth | Youth 13 < | Amateur
Amateur L1 W/T | Level 1 Amateur | Youth 14-18 | Amateur Select

Showmanship
Horsemanship
Equitation

Show: 58 AM
Date:
Judge:

HSP Pattern #SMS/Level III-37

W.O.	Entry #	1	2	3	4	5	6	7	8	9	10	Penalty	F&E	Score	Comments
Maneuver Description		Walk	270Â°	Trot	Set Up	Inspect.	Back	45° & Trot							
	175	0	+1	+1	+1	+2	+2	+1					3	81	
	258	+1	+1	0	+1	+2	0	+1					2	78	
	211	+1	+2	+1	0	+2	+2	+2					3	83	

Score	#	#	Score	#	#	#
100-98			77.5			60
97			77			
96			76.5			
95			76			
94			75.5			
93			75			
92			74.5			
91.5			74			
91			73.5			
90.5			73			
90			72.5			
89.5			72			
89			71.5			
88.5			71			
88			70.5			
87.5			70			
87			69.5			
86.5			69			
86			68.5			
85.5			68			DQs
85			67.5			
84.5			67			
84			66.5			
83.5			66			
83			65.5			
82.5			65			
82			64.5			
81.5			64			
81			63.5			
80.5			63			
80			62.5			
79.5			62			
79			61.5			
78.5			61			
78			60.5			

Each rider is scored between 0-Infinity points and automatically begins the run with a score of 70 points

PENALTIES: 3, 5, 10

-3 Extremely Poor, -2 Very Poor, -1 Poor, 0 Correct, +1 Good, +2 Very Good, +3 Excellent

RIDER F&E: E = Excellent (5) VG = Very Good (4) G = Good (3) A = Average (0-2

horse show patterns

Judges Signature:

PATTERN CLASS SCORE SHEET

Showmanship

Horsemanship

Equitation

Show:

Date:

Judge:

Class: 59 ABRA Yth

HSP Pattern #SMS/Level III-37

W.O.	Entry #	1	2	3	4	5	6	7	8	9	10	Penalty	F&E	Score	Comments
Maneuver Description		Walk	270Â°	Trot	Set Up	Inspect.	Back	45° & Trot							
	362	0	5 -2	-1	-1	-2	-1	5 -1				10	2	54	

Score	#	#	Score	#	#	#
100-98			77.5			60
97			77			
96			76.5			
95			76			
94			75.5			
93			75			
92			74.5			
91.5			74			
91			73.5			
90.5			73			
90			72.5			
89.5			72			
89			71.5			
88.5			71			
88			70.5			
87.5			70			
87			69.5			
86.5			69			
86			68.5			
85.5			68			DQs
85			67.5			
84.5			67			
84			66.5			
83.5			66			
83			65.5			
82.5			65			
82			64.5			
81.5			64			
81			63.5			
80.5			63			
80			62.5			
79.5			62			
79			61.5			
78.5			61			
78			60.5			

Each rider is scored between 0-Infinity points and automatically begins the run with a score of 70 points

PENALTIES: 3, 5, 10

-3 Extremely Poor, -2 Very Poor, -1 Poor, 0 Correct, +1 Good, +2 Very Good, +3 Excellent

RIDER F&E: E = Excellent (5) VG = Very Good (4) G = Good (3) A = Average (0-2

Judges Signature: SM

ABRA
AMERICAN
BUCKSKIN
REGISTRY
ASSOCIATION, INC.

Buckskin Color Score Sheet

Judge:					Date:		
Exhibitor Number:	362	225					
Ear Frames. A dark outer lining of the ear is preferred. **(0-5)**	4	4					
Mane / Forelock / Tail. Dark Brown to Black is preferred. Guard hairs/frosting may be evident and is acceptable not to exceed 25% of total hairs. **(0-5)**	4	4					
Body Color. Body should be the color of light cream to dark bronze. One bodv color is not oreterred over another. White hairs throughout the body are undesirable. **(0-5)**	3	4					
Leg Color. Should be dark brown to black. **(0-5)**	4	4					
Conformation (0-10)	6	7					
White Deductions (Maximum Deductions 20) **Bald Face (-4)** **Stocking (-4)** **Sock (-3)** **Blaze (-3)** **Pastern (-2)** **Coronet (-1)** **Star (-1)** **Strip (-1)** **Snip (-1)**		-2 -1					
Primitive Markings Deductions (Max -10) **Dorsal Stripe (-4)** **Cob Webbing (-2)** **Mottling/Leg Barring (-2)**	~~15~~						
Final Score:	15	20					

SMG

SCOTT

ABRA
AMERICAN
BUCKSKIN
REGISTRY
ASSOCIATION, INC.

Dun Factor Score Sheet

Judge:					Date:		
Exhibitor Number:	362	228					
Neck Markings. Stripes and Patches should show definition and contrast and may be single or in combination. Preferred to body coat shadowing. **(0-5)**	0	1					
Shoulder Stripe & Rib Barring. Definite contrasting striping over the withers and along rib lines is preferred to cape markings or body coat shadowing. **(0-5)**	1	0					
Dorsal Stripe. A definite, contrasting stripe running the full length of the back is preferred to a partial stripe or one (1) that represents only a darker hair coat along the backbone. A clearly defined saw-tooth dorsal is the most desirable of all. **(0-5)**	5	5					
Leg Barring & Mottling. Horizontal striping on the legs evaluated on the amount of striping and contrast. Diversified blotching may be in conjunction with barring or alone. Scored on contrast and extent. **(0-5)**	4	2					
Conformation (0-10)	6	7					
White Deductions (Maximum Deductions 20) **Bald Face (-4)** **Stocking (-4)** **Sock (-3)** **Blaze (-3)** **Pastern (-2)** **Coronet (-1)** **Star (-1)** **Strip (-1)** **Snip (-1)**		-2 -1					
	16	13					

Scott

PATTERN CLASS SCORE SHEET

Showmanship

Horsemanship

Equitation

Show:

Date: 8

Judge:

Class: 141 10 & W/T

HSP Pattern #HMS/Walk Trot-47

W.O.	Entry #	1	2	3	4	5	6	7	8	9	10	Penalty	F&E	Score	Comments
Maneuver Description		Walk	Jog	Ext Jog	Stop & Back										
	347	+1	+1	0	-½								1	72½	
	14	0	0	+1	0								1	71	

Score	#	#	Score	#	#	#
100-98			77.5			60
97			77			
96			76.5			
95			76			
94			75.5			
93			75			
92			74.5			
91.5			74			
91			73.5			
90.5			73			
90			72.5			
89.5			72			
89			71.5			
88.5			71			
88			70.5			
87.5			70			
87			69.5			
86.5			69			
86			68.5			
85.5			68			DQs
85			67.5			
84.5			67			
84			66.5			
83.5			66			
83			65.5			
82.5			65			
82			64.5			
81.5			64			
81			63.5			
80.5			63			
80			62.5			
79.5			62			
79			61.5			
78.5			61			
78			60.5			

Each rider is scored between 0-Infinity points and automatically begins the run with a score of 70 points

PENALTIES: 3, 5, 10

-3 Extremely Poor, -2 Very Poor, -1 Poor, 0 Correct, +1 Good, +2 Very Good, +3 Excellent

RIDER F&E: E = Excellent (5) VG = Very Good (4) G = Good (3) A = Average (0-2

Judges Signature:

PATTERN CLASS SCORE SHEET

Showmanship

Horsemanship

Equitation

Show:

Date:

Judge:

Class: 143 OAB

HSP Pattern #HMS/Level III-47

W.O.	Entry #	1	2	3	4	5	6	7	8	9	10	Penalty	F&E	Score	Comments
Maneuver Description		LL Lope	Stop & 360° R	RL LOpe	Ext. Jog	Stop & Back 1HL									
	175	+1	0	+1	0	+1							2	75	
	362	0	-2	0	0	-1							2	69	

Score	#	#	Score	#	#	#
100-98			77.5			60
97			77			
96			76.5			
95			76			
94			75.5			
93			75			
92			74.5			
91.5			74			
91			73.5			
90.5			73			
90			72.5			
89.5			72			
89			71.5			
88.5			71			
88			70.5			
87.5			70			
87			69.5			
86.5			69			
86			68.5			
85.5			68			DQs
85			67.5			
84.5			67			
84			66.5			
83.5			66			
83			65.5			
82.5			65			
82			64.5			
81.5			64			
81			63.5			
80.5			63			
80			62.5			
79.5			62			
79			61.5			
78.5			61			
78			60.5			

Each rider is scored between 0-Infinity points and automatically begins the run with a score of 70 points

PENALTIES: 3, 5, 10

-3 Extremely Poor, -2 Very Poor, -1 Poor, 0 Correct, +1 Good, +2 Very Good, +3 Excellent

RIDER F&E: E = Excellent (5) VG = Very Good (4) G = Good (3) A = Average (0-2

Judges Signature:

AQHA
AMERICAN QUARTER HORSE ASSOCIATION

PATTERN CLASS SCORE SHEET

Small Fry | Youth L1 W/T | Level 1 Youth | Youth 13 < | Amateur
Amateur L1 W/T | Level 1 Amateur | Youth 14-18 | Amateur Select

Showmanship
Horsemanship
Equitation

Show: 144 L1 Yth WT
Date:
Judge:

HSP Pattern #HMS/Walk Trot-47

W.O.	Entry #	1	2	3	4	5	6	7	8	9	10	Penalty	F&E	Score	Comments
Maneuver Description		Walk	Jog	Ext. Jog	Stop & Back										
	14	0	0	0	+1								2	73	

Score	#	#	Score	#	#	#
100-98			77.5			60
97			77			
96			76.5			
95			76			
94			75.5			
93			75			
92			74.5			
91.5			74			
91			73.5			
90.5			73			
90			72.5			
89.5			72			
89			71.5			
88.5			71			
88			70.5			
87.5			70			
87			69.5			
86.5			69			
86			68.5			
85.5			68			DQs
85			67.5			
84.5			67			
84			66.5			
83.5			66			
83			65.5			
82.5			65			
82			64.5			
81.5			64			
81			63.5			
80.5			63			
80			62.5			
79.5			62			
79			61.5			
78.5			61			
78			60.5			

Each rider is scored between 0-Infinity points and automatically begins the run with a score of 70 points

PENALTIES: 3, 5, 10

-3 Extremely Poor, -2 Very Poor, -1 Poor, 0 Correct, +1 Good, +2 Very Good, +3 Excellent

RIDER F&E: E = Excellent (5) VG = Very Good (4) G = Good (3) A = Average (0-2

horse show patterns

Judges Signature:

AQHA
AMERICAN QUARTER HORSE ASSOCIATION

PATTERN CLASS SCORE SHEET

Small Fry | Youth L1 W/T | Level 1 Youth | Youth 13 < | Amateur
Amateur L1 W/T | Level 1 Amateur | Youth 14-18 | Amateur Select

Showmanship
Horsemanship
Equitation

Show: 145 Rookie Yth
Date: ~~146 L1 Yth~~
Judge:

HSP Pattern #HMS/Level III-47

W.O.	Entry #	1	2	3	4	5	6	7	8	9	10	Penalty	F&E	Score	Comments
Maneuver Description		LL Lope	Stop & 360° R	RL LOpe	Ext. Jog	Stop & Back 1HL									
	206	0	-2	-1	+1	0							2	70	
	362	0	-1	0	+1	-1							2	71	

Score	#	#	Score	#	#	#
100-98			77.5			60
97			77			
96			76.5			
95			76			
94			75.5			
93			75			
92			74.5			
91.5			74			
91			73.5			
90.5			73			
90			72.5			
89.5			72			
89			71.5			
88.5			71			
88			70.5			
87.5			70			
87			69.5			
86.5			69			
86			68.5			
85.5			68			DQs
85			67.5			
84.5			67			
84			66.5			
83.5			66			
83			65.5			
82.5			65			
82			64.5			
81.5			64			
81			63.5			
80.5			63			
80			62.5			
79.5			62			
79			61.5			
78.5			61			
78			60.5			

Each rider is scored between 0-Infinity points and automatically begins the run with a score of 70 points

PENALTIES: 3, 5, 10

-3 Extremely Poor, -2 Very Poor, -1 Poor, 0 Correct, +1 Good, +2 Very Good, +3 Excellent

RIDER F&E: E = Excellent (5) VG = Very Good (4) G = Good (3) A = Average (0-2

horse show patterns

Judges Signature:

AQHA
AMERICAN QUARTER HORSE ASSOCIATION

PATTERN CLASS SCORE SHEET

Small Fry | Youth L1 W/T | Level 1 Youth | Youth 13 < | Amateur
Amateur L1 W/T | Level 1 Amateur | Youth 14-18 | Amateur Select

Showmanship
Horsemanship
Equitation

Show: 147 Yth
Date:
Judge:

HSP Pattern #HMS/Level III-47

W.O.	Entry #	1	2	3	4	5	6	7	8	9	10	Penalty	F&E	Score	Comments
Maneuver Description		LL Lope	Stop & 360° R	RL LOpe	Ext. Jog	Stop & Back 1HL									
	417	0	-1	+1	+1	+1							2	74	
	362	-1	-1	0	0	0							2	70	
	206	0	-2	-1	0	-2							1	66	

Score	#	#	Score	#	#	#
100-98			77.5			60
97			77			
96			76.5			
95			76			
94			75.5			
93			75			
92			74.5			
91.5			74			
91			73.5			
90.5			73			
90			72.5			
89.5			72			
89			71.5			
88.5			71			
88			70.5			
87.5			70			
87			69.5			
86.5			69			
86			68.5			
85.5			68			DQs
85			67.5			
84.5			67			
84			66.5			
83.5			66			
83			65.5			
82.5			65			
82			64.5			
81.5			64			
81			63.5			
80.5			63			
80			62.5			
79.5			62			
79			61.5			
78.5			61			
78			60.5			

Each rider is scored between 0-Infinity points and automatically begins the run with a score of 70 points

PENALTIES: 3, 5, 10

-3 Extremely Poor, -2 Very Poor, -1 Poor, 0 Correct, +1 Good, +2 Very Good, +3 Excellent

RIDER F&E: E = Excellent (5) VG = Very Good (4) G = Good (3) A = Average (0-2

horse show patterns

Judges Signature: SPM

AQHA
AMERICAN QUARTER HORSE ASSOCIATION

PATTERN CLASS SCORE SHEET

Small Fry | Youth L1 W/T | Level 1 Youth | Youth 13 < | Amateur
Amateur L1 W/T | Level 1 Amateur | Youth 14-18 | Amateur Select

Showmanship | Horsemanship | Equitation

Show: 148 L1 Am WT
Date:
Judge:

HSP Pattern #HMS/Walk Trot-47

W.O.	Entry #	1	2	3	4	5	6	7	8	9	10	Penalty	F&E	Score	Comments
Maneuver Description		Walk	Jog	Ext. Jog	Stop & Back										
	689	0	+1	+1	0								2	74	
	63	0	+1	0	+1								2½	74½	
	222	0	+1	+1	+1								2	75	

Score	#	#	Score	#	#	#
100-98			77.5			60
97			77			
96			76.5			
95			76			
94			75.5			
93			75			
92			74.5			
91.5			74			
91			73.5			
90.5			73			
90			72.5			
89.5			72			
89			71.5			
88.5			71			
88			70.5			
87.5			70			
87			69.5			
86.5			69			
86			68.5			
85.5			68			DQs
85			67.5			
84.5			67			
84			66.5			
83.5			66			
83			65.5			
82.5			65			
82			64.5			
81.5			64			
81			63.5			
80.5			63			
80			62.5			
79.5			62			
79			61.5			
78.5			61			
78			60.5			

Each rider is scored between 0-Infinity points and automatically begins the run with a score of 70 points

PENALTIES: 3, 5, 10

-3 Extremely Poor, -2 Very Poor, -1 Poor, 0 Correct, +1 Good, +2 Very Good, +3 Excellent

RIDER F&E: E = Excellent (5) VG = Very Good (4) G = Good (3) A = Average (0-2

horse show patterns

Judges Signature:

AQHA
AMERICAN QUARTER HORSE ASSOCIATION

PATTERN CLASS SCORE SHEET

Small Fry | Youth L1 W/T | Level 1 Youth | Youth 13 < | Amateur
Amateur L1 W/T | Level 1 Amateur | Youth 14-18 | Amateur Select

Showmanship
Horsemanship
Equitation

Show: 149 Rookie Am
Date: 150 L1 Am
Judge:

HSP Pattern #HMS/Level III-47

W.O.	Entry #	1	2	3	4	5	6	7	8	9	10	Penalty	F&E	Score	Comments
Maneuver Description		LL Lope	Stop & 360° R	RL LOpe	Ext. Jog	Stop & Back 1HL									
	228	0	0	-1	+1	-1							2	71	✓ Rail 2
	34	0	0	-5/2	0	-1						5	2	64	
	563	-1	-1	-5/1	0	-1						5	0	69	
	258	0	-1	0	+1	0							2	72	✓
	115	0	0	0	+1	+1							2	74	✓ Rail x

Score	#	#	Score	#	#	#
100-98			77.5			60
97			77			
96			76.5			
95			76			
94			75.5			
93			75			
92			74.5			
91.5			74			
91			73.5			
90.5			73			
90			72.5			
89.5			72			
89			71.5			
88.5			71			
88			70.5			
87.5			70			
87			69.5			
86.5			69			
86			68.5			
85.5			68			DQs
85			67.5			
84.5			67			
84			66.5			
83.5			66			
83			65.5			
82.5			65			
82			64.5			
81.5			64			
81			63.5			
80.5			63			
80			62.5			
79.5			62			
79			61.5			
78.5			61			
78			60.5			

Each rider is scored between 0-Infinity points and automatically begins the run with a score of 70 points

PENALTIES: 3, 5, 10

-3 Extremely Poor, -2 Very Poor, -1 Poor, 0 Correct, +1 Good, +2 Very Good, +3 Excellent

RIDER F&E: E = Excellent (5) VG = Very Good (4) G = Good (3) A = Average (0-2

horse show patterns

Judges Signature: S M

AQHA
AMERICAN QUARTER HORSE ASSOCIATION

PATTERN CLASS SCORE SHEET

Small Fry | Youth L1 W/T | Level 1 Youth | Youth 13 < | Amateur
Amateur L1 W/T | Level 1 Amateur | Youth 14-18 | Amateur Select

Showmanship
Horsemanship
Equitation

Show: ~~151~~ Select
Date: 150 L1 Amt.
Judge: 151 Select

HSP Pattern #HMS/Level III-47

W.O.	Entry #	1	2	3	4	5	6	7	8	9	10	Penalty	F&E	Score	Comments
Maneuver Description		LL Lope	Stop & 360° R	RL LOpe	Ext. Jog	Stop & Back 1HL									
	258	-1	-1	0	+1	+1							2	72	4
	34	-1	0	0	+1	0							2	70	5
	228	0	-1	OP -3	-1	0							1	66	6
	268	+1	0	0	+1	0							2	74	3
	39	+1	+1	0	+1	+2							2	77	1
	175	0	0	+1	+1	+1							2	75	2
	9	+1	+1	+1	+2	+1							3	~~79~~	
	39	+1	0	0										0	DQ - NO RL
	266	+1	0	0	+1	0							2	74	

Score	#	#	Score	#	#	#
100-98			77.5			60
97			77			
96			76.5			
95			76			
94			75.5			
93			75			
92			74.5			
91.5			74			
91			73.5			
90.5			73			
90			72.5			
89.5			72			
89			71.5			
88.5			71			
88			70.5			
87.5			70			
87			69.5			
86.5			69			
86			68.5			
~~85.5~~			~~68~~			DQs
85			67.5			
84.5			67			
84			66.5			
83.5			66			
83			65.5			
82.5			65			
82			64.5			
81.5			64			
81			63.5			
80.5			63			
80			62.5			
79.5			62			
79			61.5			
78.5			61			
78			60.5			

Each rider is scored between 0-Infinity points and automatically begins the run with a score of 70 points

PENALTIES: 3, 5, 10

-3 Extremely Poor, -2 Very Poor, -1 Poor, 0 Correct, +1 Good, +2 Very Good, +3 Excellent

RIDER F&E: E = Excellent (5) VG = Very Good (4) G = Good (3) A = Average (0-2

horse show patterns

Judges Signature: [signature]

PATTERN CLASS SCORE SHEET

Showmanship

Horsemanship

Equitation

Show:

Date:

Judge:

Class: 154 ABRA AM

HSP Pattern #HMS/Level III-47

W.O.	Entry #	1	2	3	4	5	6	7	8	9	10	Penalty	F&E	Score	Comments
Maneuver Description		LL Lope	Stop & 360° R	RL LOpe	Ext. Jog	Stop & Back 1HL									
	154	0	0	+1	+1	0							2	74	

Score	#	#	Score	#	#	#
100-98			77.5			60
97			77			
96			76.5			
95			76			
94			75.5			
93			75			
92			74.5			
91.5			74			
91			73.5			
90.5			73			
90			72.5			
89.5			72			
89			71.5			
88.5			71			
88			70.5			
87.5			70			
87			69.5			
86.5			69			
86			68.5			
85.5			68			DQs
85			67.5			
84.5			67			
84			66.5			
83.5			66			
83			65.5			
82.5			65			
82			64.5			
81.5			64			
81			63.5			
80.5			63			
80			62.5			
79.5			62			
79			61.5			
78.5			61			
78			60.5			

Each rider is scored between 0-Infinity points and automatically begins the run with a score of 70 points

PENALTIES: 3, 5, 10

-3 Extremely Poor, -2 Very Poor, -1 Poor, 0 Correct, +1 Good, +2 Very Good, +3 Excellent

RIDER F&E: E = Excellent (5) VG = Very Good (4) G = Good (3) A = Average (0-2

Judges Signature:

PATTERN CLASS SCORE SHEET

Showmanship

Horsemanship

Equitation

Show:

Date:

Judge:

Class: 156 ABRA Yth

HSP Pattern #HMS/Level III-47

W.O.	Entry #	1	2	3	4	5	6	7	8	9	10	Penalty	F&E	Score	Comments
Maneuver Description		LL Lope	Stop & 360° R	RL LOpe	Ext. Jog	Stop & Back 1HL									
	362	0	-1	0	+1	0							2	72	

Score	#	#	Score	#	#	#
100-98			77.5			60
97			77			
96			76.5			
95			76			
94			75.5			
93			75			
92			74.5			
91.5			74			
91			73.5			
90.5			73			
90			72.5			
89.5			72			
89			71.5			
88.5			71			
88			70.5			
87.5			70			
87			69.5			
86.5			69			
86			68.5			
85.5			68			DQs
85			67.5			
84.5			67			
84			66.5			
83.5			66			
83			65.5			
82.5			65			
82			64.5			
81.5			64			
81			63.5			
80.5			63			
80			62.5			
79.5			62			
79			61.5			
78.5			61			
78			60.5			

Each rider is scored between 0-Infinity points and automatically begins the run with a score of 70 points

PENALTIES: 3, 5, 10

-3 Extremely Poor, -2 Very Poor, -1 Poor, 0 Correct, +1 Good, +2 Very Good, +3 Excellent

RIDER F&E: E = Excellent (5) VG = Very Good (4) G = Good (3) A = Average (0-2

Judges Signature: Stu

AQHA

AQHA RANCH RIDING - Pattern 6

Date:	
Show:	
Class:	159 VRH JR
Judge:	

1 point
- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

3 points
- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

5 points
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

Off Pattern (OP) - to be placed below horses performing all maneuvers
- eliminates or adds maneuver
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score
- illegal equipment including hoof black, braided or banded manes, or tail extensions
- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

MANEUVER DESCRIPTION			W	W/Os	RL	XRL	T	S, 540R	W	T	XT	LL	S&B	SP-R	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
MANEUVER			1	2	3	4	5	6	7	8	9	10	11	12				
	399	PENALTY									2					2	65	
		MANEUVER SCORE	0	0	-1/2	-1	0	0	-1/2	0	+1/2	-1/2	0	0				
		PENALTY																
		MANEUVER SCORE																
		PENALTY																
		MANEUVER SCORE																
		PENALTY																
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		MANEUVER SCORE																

Judge's Signature: _____

AQHA

AQHA RANCH TRAIL

Date:	
Show:	
Class:	160 VRH JR
Judge:	

1 point
- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points
- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely distrubing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points
- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers
- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score
- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

MANEUVER DESCRIPTION			Gate 1	Ext T 2	Rope 3	Drag 4	Bridge 5	Walk 6	Trot 7	LL 8	SB SD 9	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
	399	PENALTY	5	21				11	1		151		18	47½	
		MANEUVER SCORE	-1	-1	-1	0	+½	-½	-½	0	-1	-			
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
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		MANEUVER SCORE													

Judge's Signature: _____

AQHA

AQHA RANCH RIDING - Pattern 6

Date:	
Show:	
Class:	161 AQHA SR
Judge:	

1 point
- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

3 points
- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

5 points
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

Off Pattern (OP) - to be placed below horses performing all maneuvers
- eliminates or adds maneuver
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score
- illegal equipment including hoof black, braided or banded manes, or tail extensions
- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

MANEUVER DESCRIPTION		W	W/Os	RL	XRL	T	S, 540R	W	T	XT	LL	S&B	SP-R	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
MANEUVER		1	2	3	4	5	6	7	8	9	10	11	12				
205	PENALTY																
	MANEUVER SCORE	0	0	+½	0	+½	0	0	+½	+½	0	-½	0			71½	✓
228	PENALTY								1	3					4		
	MANEUVER SCORE	0	0	0	0	+½	0	0	-½	-1½	-½	0	-½			63½	
400	PENALTY					1									1		
	MANEUVER SCORE	0	0	-½	0	-½	+1	0	0	0	+½	0	0			69½	
225	PENALTY																
	MANEUVER SCORE	0	-½	0	+½	+½	+½	0	0	+½	0	+½	0			72	✓
62	PENALTY																
	MANEUVER SCORE	0	+½	0	0	+½	+½	0	+½	+1	0	-1	0			72	✓
	PENALTY																
	MANEUVER SCORE																
	PENALTY																
	MANEUVER SCORE																
	PENALTY																
	MANEUVER SCORE																

Judge's Signature: S M

AQHA

AQHA RANCH TRAIL

Date:	
Show:	
Class:	162 AQHA SR
Judge:	

1 point
- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points
- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely distrubing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points
- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers
- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score
- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO	Entry #		Gate 1	Ext T 2	Rope 3	Drag 4	Bridge 5	Walk 6	Trot 7	LL 8	SB SD 9	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
	205	PENALTY						1					1	74½	
		MANEUVER SCORE	+½	+½	+1	+1	+½	+½	+½	+½	+½				
	228	PENALTY						1					1	70	
		MANEUVER SCORE	0	+½	-1	0	+½	0	+½	+½	0				
	225	PENALTY							1		1		2	69½	
		MANEUVER SCORE	-½	+½	0	+½	+½	+½	0	0	0				
	62	PENALTY						1		3			4	68½	
		MANEUVER SCORE	+½	+½	+1	+½	+½	0	+½	-1	0				
	361	PENALTY						1		3 P			4	62	OP
		MANEUVER SCORE	0	0	-1	-1	0	0	-½	-1½	0½				
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													

Judge's Signature: SLD

AQHA

AQHA RANCH RIDING - Pattern 6

Date:	
Show:	
Class:	163 VRH SR
Judge:	

1 point
- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

3 points
- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

5 points
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

Off Pattern (OP) - to be placed below horses performing all maneuvers
- eliminates or adds maneuver
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score
- illegal equipment including hoof black, braided or banded manes, or tail extensions
- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO	Entry #	MANEUVER DESCRIPTION / MANEUVER	W 1	W/Os 2	RL 3	XRL 4	T 5	S, 540R 6	W 7	T 8	XT 9	LL 10	S&B 11	SP-R 12	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
	59	PENALTY															72½	
		MANEUVER SCORE	0	+½	+½	+½	0	+½	0	0	+½	0	-½	+½				
	400	PENALTY															71	
		MANEUVER SCORE	0	+½	-½	0	-½	+½	0	+½	0	0	+½	0				
		PENALTY																
		MANEUVER SCORE																
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		MANEUVER SCORE																
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		PENALTY																
		MANEUVER SCORE																

Judge's Signature: _____

AQHA

AQHA RANCH TRAIL

Date:	
Show:	
Class:	164 VRH SR
Judge:	

1 point
- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points
- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely distrubing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points
- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers
- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score
- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

MANEUVER DESCRIPTION			Gate	Ext T	Rope	Drag	Bridge	Walk	Trot	LL	SB SD	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
MANEUVER			1	2	3	4	5	6	7	8	9				
	59	PENALTY						111	1				4	68	
		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1/2	±1/2	0	+1/2	-1/2				
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
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		MANEUVER SCORE													
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		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													

Judge's Signature: _____

AQHA

AQHA RANCH RIDING - Pattern 6

Date:	
Show:	
Class:	165 VRH Cowboy
Judge:	

1 point
- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

3 points
- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

5 points
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

Off Pattern (OP) - to be placed below horses performing all maneuvers
- eliminates or adds maneuver
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score
- illegal equipment including hoof black, braided or banded manes, or tail extensions
- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

MANEUVER DESCRIPTION			W	W/Os	RL	XRL	T	S, 540R	W	T	XT	LL	S&B	SP-R	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
MANEUVER			1	2	3	4	5	6	7	8	9	10	11	12				
	359	PENALTY									3	.				3	65½	
		MANEUVER SCORE	0	0	0	+½	0	0	-½	0	-1	-½	0	0				
		PENALTY																
		MANEUVER SCORE																
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		MANEUVER SCORE																

Judge's Signature: S [illegible]

AQHA

AQHA RANCH TRAIL

Date:	
Show:	
Class:	166 VRH Cowboy
Judge:	

1 point
- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points
- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely distrubing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points
- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers
- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score
- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points

-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

MANEUVER DESCRIPTION			Gate	Ext T	Rope	Drag	Bridge	Walk	Trot	LL	SB SD	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
MANEUVER			1	2	3	4	5	6	7	8	9				
	359	PENALTY		11				1	11				5	66	
		MANEUVER SCORE	0	-1/2	+1/2	0	+1/2	+1/2	-1/2	0	+1/20				
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
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		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													

Judge's Signature: _____

AQHA

AQHA RANCH RIDING - Pattern 6

Date:	
Show:	
Class:	167 AQHA Select
Judge:	

1 point
- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

3 points
- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

5 points
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

Off Pattern (OP) - to be placed below horses performing all maneuvers
- eliminates or adds maneuver
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score
- illegal equipment including hoof black, braided or banded manes, or tail extensions
- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

MANEUVER DESCRIPTION		W	W/Os	RL	XRL	T	S, 540R	W	T	XT	LL	S&B	SP-R	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
MANEUVER		1	2	3	4	5	6	7	8	9	10	11	12				
62	PENALTY					1									1	70	✓
	MANEUVER SCORE	0	-1/2	0	-1/2	0	+1/2	0	+1/2	0	0	+1/2	+1/2				
35	PENALTY							1							1	69	✓
	MANEUVER SCORE	0	0	0	+1/2	+1/2	0	0	0	-1/2	-1/2	0	0				
715	PENALTY															70½	✓
	MANEUVER SCORE	0	0	0	0	0	-1/2	+1/2	+1/2	0	0	0	0				
350	PENALTY												OP			68	OP ✓
	MANEUVER SCORE	0	-1/2	0	+1/2	-1/2	-1/2	-1/2	-1/2	0	0	+1/2	-1½				
72	PENALTY															72	✓
	MANEUVER SCORE	0	0	0	0	+1/2	0	+1/2	+1/2	0	0	0	+1/2				
60	PENALTY			3 OP	3 OP										6	60½	OP
	MANEUVER SCORE	0	-1/2	-1½	-1½	0	0	0	0	+1/2	0	+1/2	0				
81	PENALTY										23				5	63½	
	MANEUVER SCORE	0	-1/2	0	+1/2	0	-1/2	0	0	0	-1	0	0				
	PENALTY																
	MANEUVER SCORE																

Judge's Signature: SM

AQHA

AQHA RANCH TRAIL

Date:	
Show:	
Class:	168 AQHA Select
Judge:	

1 point
- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points
- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely distrubing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points
- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers
- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score
- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO	Entry #	MANEUVER DESCRIPTION / MANEUVER	Gate 1	Ext T 2	Rope 3	Drag 4	Bridge 5	Walk 6	Trot 7	LL 8	SB SD 9	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
	62	PENALTY						1					1	72	-
		MANEUVER SCORE	+1	+1/2	0	+1/2	+1/2	0	+1/2	+1/2	1/2 0				
	35	PENALTY		1				1	1		1		4	63½	-
		MANEUVER SCORE	+1/2	-1/2	+1/2	-1/2	0	-1/2	-1/2	-1	-1/2 0				
	350	PENALTY						1					1	64½	-
		MANEUVER SCORE	0	0	-1½	-1½	-1/2	0	0	-1/2	-1/2 0				
	72	PENALTY												74½	-
		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1/2 +1/2				
	60	PENALTY				3		11	1				6	62½	-
		MANEUVER SCORE	+1/2	+1/2	+1/2	-1/2	+1/2	0	+1/2	0	0 -1/2				
	360	PENALTY				OP								DQ	OP
		MANEUVER SCORE	0	0	0	-1½	-1/2	0	DQ	—	—				
	61	PENALTY												71	-
		MANEUVER SCORE	0	0	0	+1/2	0	0	+1/2	0	0 0				
	361	PENALTY						1		OP 1			3	62	-
		MANEUVER SCORE	0	0	-1	-1	0	0	0	-1½	-1/2 -1				

Judge's Signature: _____

AQHA

AQHA RANCH TRAIL

Date:	
Show:	
Class:	160 VRH JR
Judge:	

1 point
- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points
- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely distrubing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points
- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers
- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score
- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire - 7
- fall of horse/rider 24.5

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO	Entry #	MANEUVER DESCRIPTION / MANEUVER	Gate 1	Ext T 2	Rope 3	Drag 4	Bridge 5	Walk 6	Trot 7	LL 8	SB SD 9	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
	399	PENALTY	5	1				11	III		5 1 3		20	45.5	
		MANEUVER SCORE	-1	-1	-1	0	+1/2	-1/2	-1/2	0	-1 1/2	+1/2			
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
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		MANEUVER SCORE													
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		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													

Judge's Signature: _____

AQHA

AQHA RANCH RIDING - Pattern 6

Date:	
Show:	
Class:	169 AQHA AM
Judge:	

1 point
- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

3 points
- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

5 points
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

Off Pattern (OP) - to be placed below horses performing all maneuvers
- eliminates or adds maneuver
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score
- illegal equipment including hoof black, braided or banded manes, or tail extensions
- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

MANEUVER DESCRIPTION		W	W/Os	RL	XRL	T	S, 540R	W	T	XT	LL	S&B	SP-R	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
MANEUVER		1	2	3	4	5	6	7	8	9	10	11	12				
380	PENALTY																
	MANEUVER SCORE	0	-1	0	0	-1/2	0	0	0	+1/2	+1/2	0	+1/2			70	
225	PENALTY																
	MANEUVER SCORE	0	0	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1/2	0	+1/2	+1/2			74	
295	PENALTY							3							2 1/2 3		
	MANEUVER SCORE	0	-1/2	0	0	0	-1/2	-1 1/2	0	-1/2	+1/2	0	0			64 1/2	
400	PENALTY																
	MANEUVER SCORE	0	0	-1/2	0	0	0	+1/2	0	0	+1/2	+1/2	-1/2			70 1/2	
228	PENALTY									3							
	MANEUVER SCORE	0	-1/2	0	+1/2	-1/2	0	0	0	-1	0	0	0		3	65 1/2	
	PENALTY																
	MANEUVER SCORE																
	PENALTY																
	MANEUVER SCORE																
	PENALTY																
	MANEUVER SCORE																

Judge's Signature: _____

AQHA

AQHA RANCH TRAIL

Date:	
Show:	
Class:	170 AQHA AM
Judge:	

1 point
- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points
- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely distrubing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points
- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers
- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score
- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points

-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

MANEUVER DESCRIPTION			Gate 1	Ext T 2	Rope 3	Drag 4	Bridge 5	Walk 6	Trot 7	LL 8	SB SD 9	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
	380	PENALTY		1			5	1 11			15		2½ 15	52½	✓
		MANEUVER SCORE	0	-½	+½	+½	-1	-½	+½	0	+½ -9½				
	225	PENALTY						11					2	71	✓
		MANEUVER SCORE	+½	0	+½	+1	+½	-½	0	+½	+½ 0				
	295	PENALTY	55		OP			11		3			12½ 15	51½	OP
		MANEUVER SCORE	-1½	0	-1½	0	+½	-½	0	0	-½				
	228	PENALTY				5							5	65	✓
		MANEUVER SCORE	+½	+½	-½	-1	0	0	+½	0	0 0				
	360	PENALTY			50P		1	1		30P			10	57	✓
		MANEUVER SCORE	0	0	-1½	0	0	0	0	-1½	-½ -½				
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													

Judge's Signature: SAL

AQHA

AQHA RANCH RIDING - Pattern 6

Date:	
Show:	
Class:	171 VRH AM
Judge:	

1 point
- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

3 points
- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

5 points
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

Off Pattern (OP) - to be placed below horses performing all maneuvers
- eliminates or adds maneuver
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score
- illegal equipment including hoof black, braided or banded manes, or tail extensions
- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO	Entry #	MANEUVER DESCRIPTION / MANEUVER	W 1	W/Os 2	RL 3	XRL 4	T 5	S, 540R 6	W 7	T 8	XT 9	LL 10	S&B 11	SP-R 12	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
	400	PENALTY																
		MANEUVER SCORE	0	-1/2	-1/2	-1/2	0	0	0	0	0	-1/2	0	0			68	
	345	PENALTY																
		MANEUVER SCORE	+1/2	0	+1/2	+1/2	0	+1/2	0	0	0	+1/2	0	-1/2			72	
		PENALTY																
		MANEUVER SCORE																
		PENALTY																
		MANEUVER SCORE																
		PENALTY																
		MANEUVER SCORE																
		PENALTY																
		MANEUVER SCORE																
		PENALTY																
		MANEUVER SCORE																
		PENALTY																
		MANEUVER SCORE																

Judge's Signature: _____

AQHA

AQHA RANCH TRAIL

Date:	
Show:	
Class:	172 VRH Am
Judge:	

1 point
- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points
- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely distrubing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points
- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers
- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score
- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

MANEUVER DESCRIPTION	MANEUVER		Gate 1	Ext T 2	Rope 3	Drag 4	Bridge 5	Walk 6	Trot 7	LL 8	SB SD 9	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
	345	PENALTY		5				1					5	65	
		MANEUVER SCORE	0	-1	-1/2	0	+1/2	0	+1/2	0	+1/2 0				
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													

Judge's Signature: _____

AQHA

AQHA RANCH RIDING - Pattern 6

Date:	
Show:	
Class:	173 Youth AQHA
Judge:	

1 point
- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

3 points
- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

5 points
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

Off Pattern (OP) - to be placed below horses performing all maneuvers
- eliminates or adds maneuver
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score
- illegal equipment including hoof black, braided or banded manes, or tail extensions
- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

MANEUVER DESCRIPTION			W	W/Os	RL	XRL	T	S, 540R	W	T	XT	LL	S&B	SP-R	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
MANEUVER			1	2	3	4	5	6	7	8	9	10	11	12				
	37	PENALTY																
		MANEUVER SCORE	0	-1/2	0	+1/2	+1/2	0	0	+1/2	+1/2	+1/2	0	+1/2			72 1/2	
		PENALTY																
		MANEUVER SCORE																
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		MANEUVER SCORE																
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		MANEUVER SCORE																

Judge's Signature: _____

AQHA

AQHA RANCH TRAIL

Date:	
Show:	
Class:	17H AQHA Yth
Judge:	

1 point
- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points
- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely distrubing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points
- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers
- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score
- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points

-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

MANEUVER DESCRIPTION			Gate	Ext T	Rope	Drag	Bridge	Walk	Trot	LL	SB SD	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
MANEUVER			1	2	3	4	5	6	7	8	9				
	37	PENALTY						1	1				2	69½	
		MANEUVER SCORE	+½	0	-½	0	+½	0	0	+½	+½				
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													

Judge's Signature: Said

AQHA

AQHA RANCH RIDING - Pattern 6

Date:	
Show:	
Class:	171 VRH Lim Am
Judge:	

1 point
- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

3 points
- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

5 points
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

Off Pattern (OP) - to be placed below horses performing all maneuvers
- eliminates or adds maneuver
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score
- illegal equipment including hoof black, braided or banded manes, or tail extensions
- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points

-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

MANEUVER DESCRIPTION		W	W/Os	RL	XRL	T	S, 540R	W	T	XT	LL	S&B	SP-R	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
MANEUVER		1	2	3	4	5	6	7	8	9	10	11	12				
81	PENALTY																
	MANEUVER SCORE	0	0	0	0	0	+1/2	+1/2	0	0	0	0	+1/2			71 1/2	✓
380	PENALTY																
	MANEUVER SCORE	0	0	0	0	-1/2	0	0	0	0	+1/2	+1/2	+1/2			71	✓
18	PENALTY																
	MANEUVER SCORE	0	0	+1/2	+1/2	+1/2	+1	+1/2	0	0	0	0	+1/2			73 1/2	✓
60	PENALTY			3											3		
	MANEUVER SCORE	0	0	-1	0	+1/2	0	0	0	+1/2	0	+1/2	0			67 1/2	
350	PENALTY			3	3										6		
	MANEUVER SCORE	0	-1/2	-1	-1	-1	-1	0	0	-1/2	-1	0	0			58	
	PENALTY																
	MANEUVER SCORE																
	PENALTY																
	MANEUVER SCORE																
	PENALTY																
	MANEUVER SCORE																

Judge's Signature: _____

AQHA

AQHA RANCH TRAIL

Date:	
Show:	
Class:	178 VRH Lim Am
Judge:	

1 point
- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points
- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely distrubing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points
- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers
- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score
- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points

-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

MANEUVER DESCRIPTION	MANEUVER		Gate 1	Ext T 2	Rope 3	Drag 4	Bridge 5	Walk 6	Trot 7	LL 8	SB SD 9	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
	81	PENALTY													
		MANEUVER SCORE	0	0	+1/2	+1/2	+1/2	+1/2	+1/2	0	0			72 1/2	
	380	PENALTY							1		1		2	67 1/2	
		MANEUVER SCORE	0	+1/2	0	+1/2	0	+1/2	-1/2	-1/2	0				
	18	PENALTY												71 1/2	
		MANEUVER SCORE	+1/2	0	-1/2	0	+1/2	0	+1/2	0	+1/2				
	60	PENALTY						1	1		1		4	66	
		MANEUVER SCORE	+1/2	+1/2	0	+1/2	+1/2	-1/2	-1	-1/2	0				
	350	PENALTY						1	1				3	61	
		MANEUVER SCORE	-1/2	0	-1	-1 1/2	0	-1	-1	-1/2	-1/2				
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													

Judge's Signature: _____

AQHA

AQHA RANCH TRAIL

Date:	
Show:	
Class:	182 VRH Rookie AM
Judge:	

1 point
- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points
- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely distrubing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points
- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers
- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score
- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points

-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO	Entry #		Gate 1	Ext T 2	Rope 3	Drag 4	Bridge 5	Walk 6	Trot 7	LL 8	SB SD 9	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
	348	PENALTY													
		MANEUVER SCORE	0	0	+1/2	0	+1/2	+1/2	+1/2	0	0			72	
	715	PENALTY						1					1		
		MANEUVER SCORE	0	0	+1/2	0	+1/2	0	+1/2	+1/2	+1/2			71 1/2	
	346	PENALTY					1	1	1		100		5		
		MANEUVER SCORE	0	-1	0	0	0	0	0	0	-1/2			62 1/2	
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													

Judge's Signature: SJA

AQHA

AQHA RANCH RIDING - Pattern 6

Date:	
Show:	
Class:	181 VRH Rookie Am
Judge:	

1 point
- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

3 points
- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

5 points
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

Off Pattern (OP) - to be placed below horses performing all maneuvers
- eliminates or adds maneuver
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score
- illegal equipment including hoof black, braided or banded manes, or tail extensions
- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

MANEUVER DESCRIPTION		W	W/Os	RL	XRL	T	S, 540R	W	T	XT	LL	S&B	SP-R	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
MANEUVER		1	2	3	4	5	6	7	8	9	10	11	12				
348	PENALTY			3											3	64½	
	MANEUVER SCORE	0	-½	-1	0	-½	0	0	0	0	0	-½	0				
295	PENALTY					3					3OP				6	61	OP
	MANEUVER SCORE	0	0	+½	0	-1	-½	0	0	0	-1½	-½	0				
715	PENALTY															69½	
	MANEUVER SCORE	0	0	0	-½	0	-½	0	+½	+½	0	-½	0				
346	PENALTY			33	OP 3			1		1					11	51½	OP
	MANEUVER SCORE	0	-½	-1	-1½	-½	-1	-1	0	-1	-½	0	-½				
	PENALTY																
	MANEUVER SCORE																
	PENALTY																
	MANEUVER SCORE																
	PENALTY																
	MANEUVER SCORE																
	PENALTY																
	MANEUVER SCORE																

Judge's Signature: _____

AQHA

AQHA RANCH RIDING - Pattern 6

Date:	
Show:	
Class:	183 VRH Rookie Yth
Judge:	

1 point
- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

3 points
- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

5 points
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

Off Pattern (OP) - to be placed below horses performing all maneuvers
- eliminates or adds maneuver
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score
- illegal equipment including hoof black, braided or banded manes, or tail extensions
- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

MANEUVER DESCRIPTION			W	W/Os	RL	XRL	T	S, 540R	W	T	XT	LL	S&B	SP-R	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
MANEUVER			1	2	3	4	5	6	7	8	9	10	11	12				
	349	PENALTY			0/33	3	2 OP											
		MANEUVER SCORE	0	0	-1½	-1½	-1½	-½	0	0	0	-½	-½	0		11	53	OP
		PENALTY																
		MANEUVER SCORE																
		PENALTY																
		MANEUVER SCORE																
		PENALTY																
		MANEUVER SCORE																
		PENALTY																
		MANEUVER SCORE																
		PENALTY																
		MANEUVER SCORE																
		PENALTY																
		MANEUVER SCORE																
		PENALTY																
		MANEUVER SCORE																

Judge's Signature: SWW

AQHA

AQHA RANCH TRAIL

Date:	
Show:	
Class:	184 VRH Rookie Yth
Judge:	

1 point
- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points
- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely distrubing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points
- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers
- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score
- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points

-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO	Entry #		Gate 1	Ext T 2	Rope 3	Drag 4	Bridge 5	Walk 6	Trot 7	LL 8	SB SD 9	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
	349	PENALTY	55	3	OP			1			51		19		OP
		MANEUVER SCORE	-1 1/2	-1	-1 1/2	-1/2	0	-1/2	+1/2	0	-1				
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													

Judge's Signature: _____

AQHA

AQHA RANCH RIDING - Pattern 6

Date:	
Show:	
Class:	185 AQHA L1 AM
Judge:	

1 point
- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

3 points
- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

5 points
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

Off Pattern (OP) - to be placed below horses performing all maneuvers
- eliminates or adds maneuver
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score
- illegal equipment including hoof black, braided or banded manes, or tail extensions
- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

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WO Entry #

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points

-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

MANEUVER DESCRIPTION		W	W/Os	RL	XRL	T	S, 540R	W	T	XT	LL	S&B	SP-R	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
MANEUVER		1	2	3	4	5	6	7	8	9	10	11	12				
38	PENALTY																
	MANEUVER SCORE	-1/2	-1/2	0	0	0	+1/2	0	0	0	0	0	+1/2			70	
60	PENALTY																
	MANEUVER SCORE	0	0	0	+1/2	+1/2	0	0	0	+1/2	+1/2	+1/2	0			72 1/2	
715	PENALTY																
	MANEUVER SCORE	0	0	-1/2	-1/2	0	0	0	0	0	0	-1/2	-1/2			68	
62	PENALTY																
	MANEUVER SCORE	0	-1/2	0	-1/2	0	+1/2	+1/2	0	+1/2	0	+1/2	0			71	
226	PENALTY																
	MANEUVER SCORE	0	-1/2	0	-1/2	0	0	0	0	+1/2	0	-1/2	0			69	
	PENALTY																
	MANEUVER SCORE																
	PENALTY																
	MANEUVER SCORE																
	PENALTY																
	MANEUVER SCORE																

Judge's Signature: _____

AQHA

AQHA RANCH RIDING - Pattern 6

Date:	
Show:	
Class:	186 AQHA L1 Yth
Judge:	

1 point
- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

3 points
- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

5 points
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

Off Pattern (OP) - to be placed below horses performing all maneuvers
- eliminates or adds maneuver
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score
- illegal equipment including hoof black, braided or banded manes, or tail extensions
- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points

-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

MANEUVER DESCRIPTION			W	W/Os	RL	XRL	T	S, 540R	W	T	XT	LL	S&B	SP-R	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
MANEUVER			1	2	3	4	5	6	7	8	9	10	11	12				
	37	PENALTY			3	3										6	59½	OP
		MANEUVER SCORE	0	-½	-½	-1	0	-½	0	-½	0	0	-½	0				
		PENALTY																
		MANEUVER SCORE																
		PENALTY																
		MANEUVER SCORE																
		PENALTY																
		MANEUVER SCORE																
		PENALTY																
		MANEUVER SCORE																
		PENALTY																
		MANEUVER SCORE																
		PENALTY																
		MANEUVER SCORE																
		PENALTY																
		MANEUVER SCORE																

Judge's Signature: _____

ABRA

AQHA

AQHA RANCH RIDING - Pattern 6

Date:	
Show:	
Class:	189 ABRA Am
Judge:	

1 point
- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

3 points
- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

5 points
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

Off Pattern (OP) - to be placed below horses performing all maneuvers
- eliminates or adds maneuver
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score
- illegal equipment including hoof black, braided or banded manes, or tail extensions
- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points

-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO	Entry #	MANEUVER DESCRIPTION / MANEUVER	W 1	W/Os 2	RL 3	XRL 4	T 5	S, 540R 6	W 7	T 8	XT 9	LL 10	S&B 11	SP-R 12	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
	228	PENALTY																
		MANEUVER SCORE	0	0	0	0	+1/2	0	+1/2	0	0	+1/2	-1	0			70 1/2	
		PENALTY																
		MANEUVER SCORE																
		PENALTY																
		MANEUVER SCORE																
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		PENALTY																
		MANEUVER SCORE																

Judge's Signature: _____

ABRA

AQHA

AQHA RANCH TRAIL

Date:	
Show:	
Class:	196 ABRA AM
Judge:	

1 point
- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points
- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely distrubing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points
- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers
- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score
- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points

-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

MANEUVER DESCRIPTION			Gate	Ext T	Rope	Drag	Bridge	Walk	Trot	LL	SB SD	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
MANEUVER			1	2	3	4	5	6	7	8	9				
		PENALTY		1				1							
	228	MANEUVER SCORE	0	-1	-1	-1/2	0	0	0	0	0		3.	64 1/2	
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													

Judge's Signature: _____

AQHA
AMERICAN QUARTER HORSE ASSOCIATION

ALL WALK JOG

SHOW:

CLASS: 202 CAB W/T

DATE:

AQHA TRAIL

W/O	#		OBSTACLE SCORES -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												PENALTY TOTAL	SCORE
Obsticle Description			Gate	360	Back	Jog	Jog	Jog	Side	Walk						
Obstacle			1	2	3	4	5	6	7	8	9	10	11	12		
	211	PENALTY	1/2		1	1	1 1/2	1		1					7	62
		OBS SCORE	0	0	-1/2	-1/2	0	0	+1/2	-1/2						
	470	PENALTY	1/2				1/2		1/2						1 1/2	69 1/2
		OBS SCORE	0	0	0	0	+1/2	+1/2	0	0						
		PENALTY														
		OBS SCORE														
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		PENALTY														
		OBS SCORE														

8.2

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

For more information on how exhibitors are scored visit www.aqhuniversity.com

AQHA
AMERICAN QUARTER HORSE ASSOCIATION

ALL OPEN, AM, SELECT

SHOW:

CLASS: 203 OAB

DATE:

AQHA TRAIL

W/O	#		OBSTACLE SCORES -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												PENALTY TOTAL	SCORE
Obsticle Description			Gate	360	Back	RL	Jog	LL	LL	Side	Walk					
Obstacle			1	2	3	4	5	6	7	8	9	10	11	12		
	362	PENALTY				1 3	-1/2	-1/2 OP							OP	
		OBS SCORE	-1/2	-1/2	0	-1										
	63	PENALTY		1											DQ	
		OBS SCORE	0	1/2	0											
		PENALTY														
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8.2

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

For more information on how exhibitors are scored visit www.aqhuniversity.com

AQHA
AMERICAN QUARTER HORSE ASSOCIATION

ALL NOVICE, L1 AND ROOKIE

SHOW:

CLASS: 205 L1 (Green)

DATE:

AQHA TRAIL

W/O	#		OBSTACLE SCORES -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												PENALTY TOTAL	SCORE
Obsticle Description			Gate	360	Back	Jog	RL	Jog	LL	Side	Walk					
Obstacle			1	2	3	4	5	6	7	8	9	10	11	12		
	470	PENALTY	1	1/2	1		3	1							DQ	
		OBS SCORE	0	-1/2	0	0	-1	-1/2								0
	269	PENALTY			3 11		1	1		1	1/2 1/2				10	57 1/2
		OBS SCORE	+1/2	0	-1	0	-1	-1/2	+1/2	0	-1				2½	
	222	PENALTY	1/2				11	1	511						10 1/2	58 1/2
		OBS SCORE	0	+1/2	0	0	-1/2	0	-1	0	0					
	562	PENALTY									1/2				1/2	70
		OBS SCORE	0	0	0	0	0	+1/2	0	0	0					
		PENALTY														
		OBS SCORE														
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		OBS SCORE														
		PENALTY														
		OBS SCORE														

8.2

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

For more information on how exhibitors are scored visit www.aqhuniversity.com

207 Rookie Yth
208 L1 Yth

AQHA
AMERICAN QUARTER HORSE ASSOCIATION

ALL NOVICE, L1 AND ROOKIE

SHOW:

CLASS:

DATE:

AQHA TRAIL

W/O	#		OBSTACLE SCORES -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												PENALTY TOTAL	SCORE
Obsticle Description			Gate	360	Back	Jog	RL	Jog	LL	Side	Walk					
Obstacle			1	2	3	4	5	6	7	8	9	10	11	12		
	362	PENALTY					3	1		-1/2					4 1/2	58 1/2
		OBS SCORE	0	0	0	0	-1 1/2	-1	-1/2	0	0					
		PENALTY														
		OBS SCORE														
		PENALTY														
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JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

For more information on how exhibitors are scored visit www.aqhuniversity.com

AQHA
AMERICAN QUARTER HORSE ASSOCIATION

ALL WALK JOG

SHOW:

CLASS: 210 LI AM WT

DATE:

AQHA TRAIL

W/O	#		OBSTACLE SCORES -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												PENALTY TOTAL	SCORE
Obsticle Description			Gate	360	Back	Jog	Jog	Jog	Side	Walk						
Obstacle			1	2	3	4	5	6	7	8	9	10	11	12		
	63	PENALTY	5 OP			1 1/2	1		1						8 1/2 OP	7 1/2
		OBS SCORE	-1 1/2	0	0	0	0	0	-1/2	0						
	222	PENALTY					1 1	1	1 1	1/2 1					6 1/2	60
		OBS SCORE	-1/2	0	0	0	-1	-1/2	-1	-1/2						
	115	PENALTY		1 1	1	1	1			1					6	62
		OBS SCORE	0	-1	0	0	-1/2	0	-1/2	0						
		PENALTY														
		OBS SCORE														
		PENALTY														
		OBS SCORE														
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8.2

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

For more information on how exhibitors are scored visit www.aqhuniversity.com

211 Rookie Am

AQHA
AMERICAN QUARTER HORSE ASSOCIATION

ALL NOVICE, L1 AND ROOKIE

SHOW: 212 L1 Am

CLASS:

DATE:

AQHA TRAIL

W/O	#		OBSTACLE SCORES -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												PENALTY TOTAL	SCORE
Obsticle Description			Gate	360	Back	Jog	RL	Jog	LL	Side	Walk					
Obstacle			1	2	3	4	5	6	7	8	9	10	11	12		
	259	PENALTY							1						1	70½
		OBS SCORE	0	0	+½	0	-½	+½	-½	0	+½					
		PENALTY														
		OBS SCORE														
	211	PENALTY	1 1				3	½1			½1				8	59½
		OBS SCORE	0	0	+½	0	-1	-½	+½	0	-1					
	258	PENALTY						1½	1 3		½				6	64½
		OBS SCORE	0	+½	0	0	0	0	-½	0	+½					
	268	PENALTY	½ ½		½			½		½					2½	70
		OBS SCORE	0	+½	+½	0	+½	0	+½	0	+½					
		PENALTY														
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		OBS SCORE														

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JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

For more information on how exhibitors are scored visit www.aqhuniversity.com

AQHA
AMERICAN QUARTER HORSE ASSOCIATION

ALL OPEN, AM, SELECT

Novice pattern

AQHA TRAIL

SHOW:

CLASS: 213 Yth

DATE:

W/O	#		OBSTACLE SCORES -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												PENALTY TOTAL	SCORE
Obsticle Description			Gate	360	Back	RL	Jog	LL	LL	Side	Walk					
Obstacle			1	2	3	4	5	6	7	8	9	10	11	12		
	417	PENALTY				3	2 1/2		3		1				12	55 1/2
		OBS SCORE	0	0	0	-1	-1	0	-1	0	-1/2					
	362	PENALTY	5				1/2	3							8 1/2	58 1/2
		OBS SCORE	-1	0	0	0	-1/2	-1	0	0	-1/2					
		PENALTY														
		OBS SCORE														
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8.2

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

For more information on how exhibitors are scored visit www.aqhuniversity.com

AQHA
AMERICAN QUARTER HORSE ASSOCIATION

ALL OPEN, AM, SELECT

AQHA TRAIL

SHOW:

CLASS: 216 ~~Senior~~ All ages

DATE:

W/O	#		OBSTACLE SCORES -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												PENALTY TOTAL	SCORE
Obsticle Description			Gate	360	Back	RL	Jog	LL	LL	Side	Walk					
Obstacle			1	2	3	4	5	6	7	8	9	10	11	12		
	269	PENALTY	1			1		1		1/2	1/2				4	68
		OBS SCORE	0	+1/2	0	+1/2	+1/2	0	+1/2	0	0					
	175	PENALTY			1		1								2	70 1/2
		OBS SCORE	+1/2	0	0	+1/2	0	+1/2	+1/2	0	+1/2					
	218	PENALTY					DQ								DQ	0
		OBS SCORE	+1/2	+1/2	+1/2	+1/2										
	9	PENALTY	1												1	72 1/2
		OBS SCORE	+1/2	+1	0	+1/2	0	+1/2	0	+1/2	+1/2					
	479	PENALTY		1/2		DQ 3									DQ	0
		OBS SCORE	0	0	0											
	417	PENALTY	1	1/2											1 1/2	70
		OBS SCORE	0	0	0	0	0	+1/2	0	+1/2	+1/2					
	562	PENALTY					1/2	3	DQ						DQ	
		OBS SCORE	0	+1/2	0	+1/2	0	-1								
		PENALTY														
		OBS SCORE														
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		PENALTY														
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8.2

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: SAP

For more information on how exhibitors are scored visit www.aqhuniversity.com

ABRA

AQHA
AMERICAN QUARTER HORSE ASSOCIATION

ALL OPEN, AM, SELECT

SHOW:

CLASS: 222 ABRA open

DATE:

AQHA TRAIL

W/O	#		OBSTACLE SCORES -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												PENALTY TOTAL	SCORE
Obsticle Description			Gate	360	Back	RL	Jog	LL	LL	Side	Walk					
Obstacle			1	2	3	4	5	6	7	8	9	10	11	12		
	360	PENALTY						3							6	62 1/2
		OBS SCORE	0	-1/2	0	0	0	-1	0	0	0					
		PENALTY														
		OBS SCORE														
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		OBS SCORE														

8.2

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

For more information on how exhibitors are scored visit www.aqhuniversity.com

AQHA
AMERICAN QUARTER HORSE ASSOCIATION

PATTERN CLASS SCORE SHEET

Small Fry | Youth L1 W/T | Level 1 Youth | Youth 13 < | Amateur
Amateur L1 W/T | Level 1 Amateur | Youth 14-18 | Amateur Select

Showmanship
Horsemanship
Equitation

Show: 251 Rookie Yth 252 L1 Yth
Date:
Judge:

HSP Pattern #HSE/Level III-33

W.O.	Entry #	1	2	3	4	5	6	7	8	9	10	Penalty	F&E	Score	Comments
Maneuver Description		Walk	Trot LD & Change Diagonal	Trot RD & Change Diagonal	Trot LD	Sitting Trot	RL Canter	Lead Change	LL Canter	Stop & 180° R Forehand	Back				
	206	0	0	0	½	0	+1	-1	0	-1	0		2	70½	

Score	#	#	Score	#	#	#
100-98			77.5			60
97			77			
96			76.5			
95			76			
94			75.5			
93			75			
92			74.5			
91.5			74			
91			73.5			
90.5			73			
90			72.5			
89.5			72			
89			71.5			
88.5			71			
88			70.5			
87.5			70			
87			69.5			
86.5			69			
86			68.5			
85.5			68			DQs
85			67.5			
84.5			67			
84			66.5			
83.5			66			
83			65.5			
82.5			65			
82			64.5			
81.5			64			
81			63.5			
80.5			63			
80			62.5			
79.5			62			
79			61.5			
78.5			61			
78			60.5			

Each rider is scored between 0-Infinity points and automatically begins the run with a score of 70 points

PENALTIES: 3, 5, 10

-3 Extremely Poor, -2 Very Poor, -1 Poor, 0 Correct, +1 Good, +2 Very Good, +3 Excellent

RIDER F&E: E = Excellent (5) VG = Very Good (4) G = Good (3) A = Average (0-2

horse show patterns

Judges Signature:

AQHA
AMERICAN QUARTER HORSE ASSOCIATION

PATTERN CLASS SCORE SHEET

Small Fry | Youth L1 W/T | Level 1 Youth | Youth 13 < | Amateur
Amateur L1 W/T | Level 1 Amateur (circled) | Youth 14-18 | Amateur Select

Showmanship
Horsemanship
Equitation (circled)

Show: 255 Rookie Am / 256 L1 Am
Date:
Judge:

HSP Pattern #HSE/Level III-33

W.O.	Entry #	1	2	3	4	5	6	7	8	9	10	Penalty	F&E	Score	Comments
Maneuver Description		Walk	Trot LD & Change Diagonal	Trot RD & Change Diagonal	Trot LD	Sitting Trot	RL Canter	Lead Change	LL Canter	Stop & 180° R Forehand	Back				
	48	0	OP											OP	
	48	0	-1	0	1 / -1	0	3 / OSP	O.	3 / OP+	O	+1/2		2		

Score	#	#	Score	#	#	#
100-98			77.5			60
97			77			
96			76.5			
95			76			
94			75.5			
93			75			
92			74.5			
91.5			74			
91			73.5			
90.5			73			
90			72.5			
89.5			72			
89			71.5			
88.5			71			
88			70.5			
87.5			70			
87			69.5			
86.5			69			
86			68.5			
85.5			68			DQs
85			67.5			
84.5			67			
84			66.5			
83.5			66			
83			65.5			
82.5			65			
82			64.5			
81.5			64			
81			63.5			
80.5			63			
80			62.5			
79.5			62			
79			61.5			
78.5			61			
78			60.5			

Each rider is scored between 0-Infinity points and automatically begins the run with a score of 70 points

PENALTIES: 3, 5, 10

-3 Extremely Poor, -2 Very Poor, -1 Poor, 0 Correct, +1 Good, +2 Very Good, +3 Excellent

RIDER F&E: E = Excellent (5) VG = Very Good (4) G = Good (3) A = Average (0-2

horse show patterns

Judges Signature: [signature]